

# FUNDACIÓN RAMÓN ARECES

Jornada: El impacto de la Nube y el Big Data en la Ciencia  
Ciencias de la Vida y de la Materia  
Madrid, 21 de marzo de 2013

## Transformando Big Data en conocimiento: gotas de sistemas biológicos en la Nube

Turning Big data into knowledge: systems biology droplets in the cloud

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BioBITs

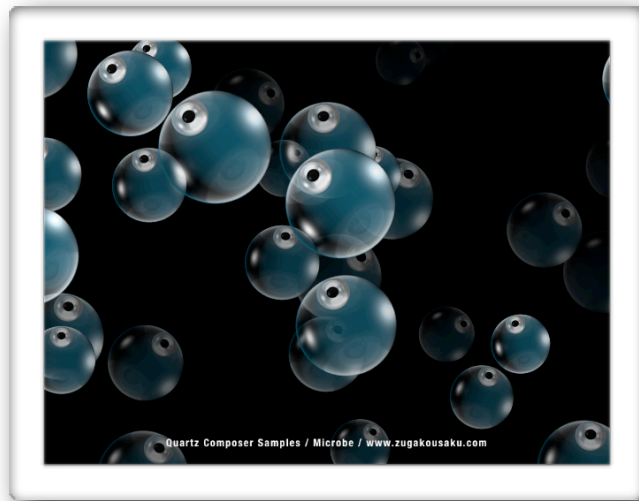


UNIVERSITÀ  
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DI TORINO  
ALMA UNIVERSITAS  
TAURINENSIS



# Rationale

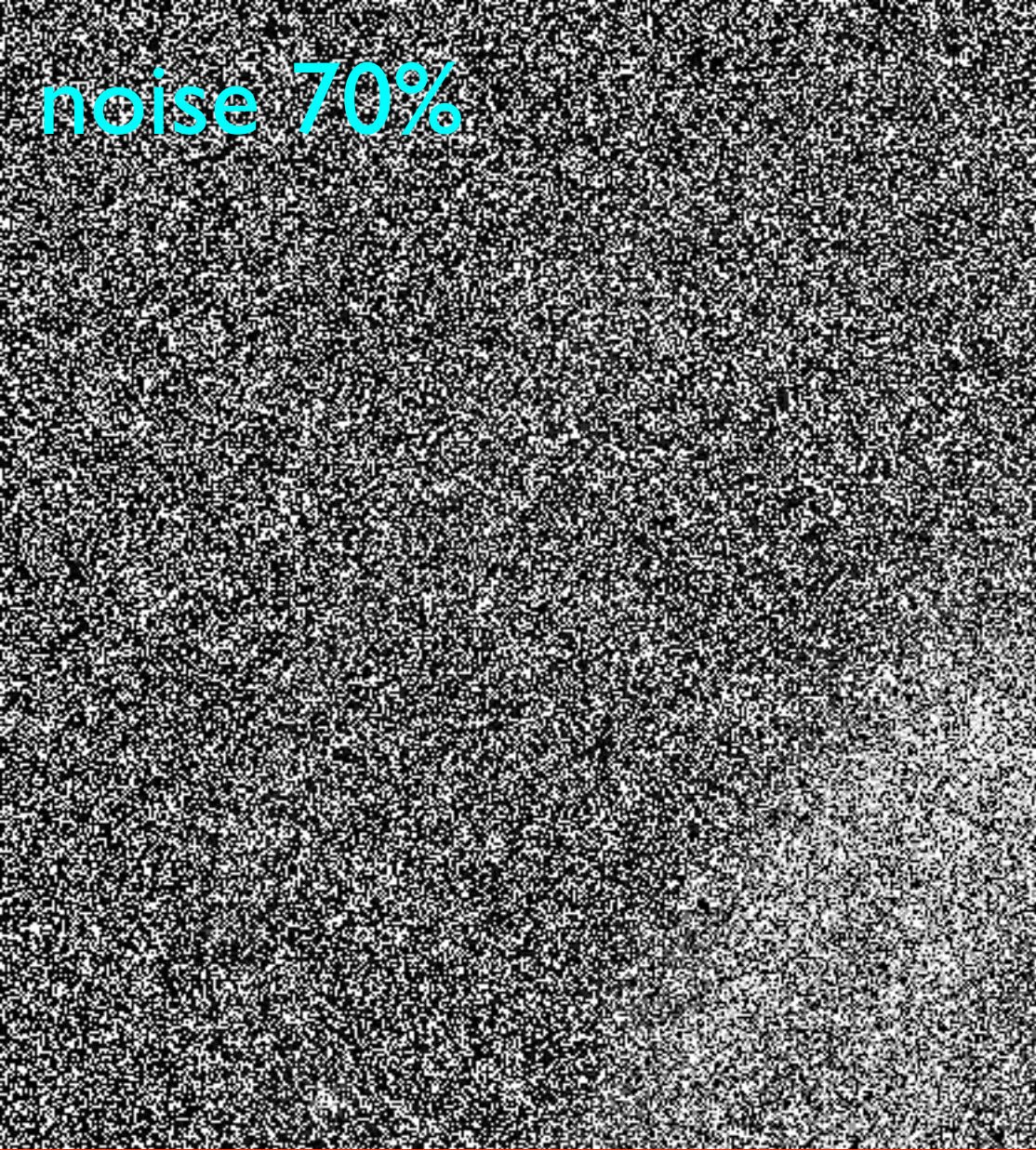
Extract information from the apparent chaos.  
In parallel, (also) exploiting the cloud. Focus  
on app development not on middleware.





noise 70%

restored



original

# Questions answered at this point in time

- What is a cloud?
  - how a cloud look-like at the hardware level
    - which nice pictures :-)
  - what services are available in the cloud
- What is big data?
  - which scientific domains are likely to produce large amount of data
- Parallel computing
  - the urgency of novel programming models



# There are not free lunches in nature

- Multiplying by  $N$  the number of virtual cores and disks does not automatically turn in dividing computing time by  $N$
- Cloud (oversimplified)
  - **cluster** of **multi-core** and **many-core**, with an a number of storage architectures
- What is the cost, the complexity to support so many different architecture styles?
  - and what is the efficiency of the application?

# More questions

- What cloud usage model?
  - Grid-like (PaaS, IaaS)
    - not appealing for bio-scientist
    - not interactive, requires IT expertise
    - enqueue tasks, wait for your turn, run the simulation, store data, transfer data, analyze data locally, interpret results, if something wrong, restart from begin
    - **Offload much of the complexity on the app programmer**
  - As a service (SaaS)
    - the whole simulation-analysis pipeline should be moved to the cloud
    - The whole software pipeline and all tools should be ported and optimized for the cloud



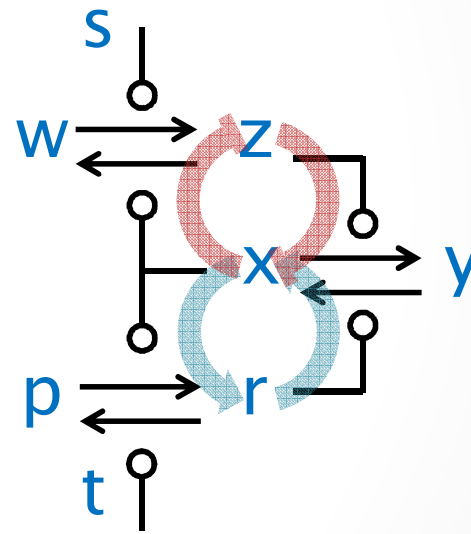
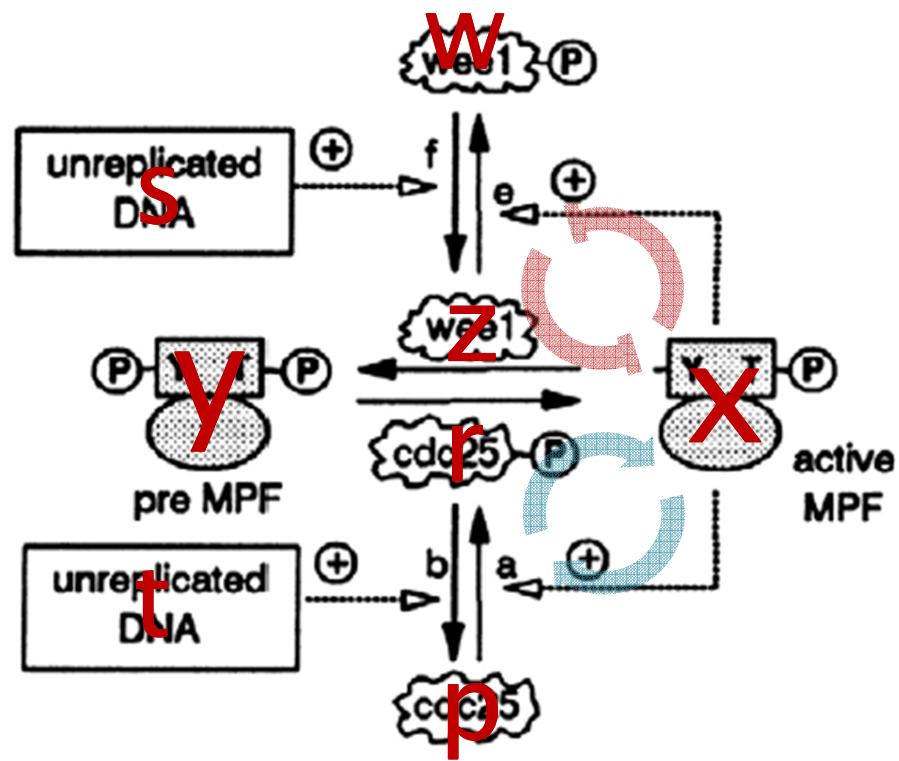
Example: *systems biology*

# Systems Biology & Gillespie's algorithm

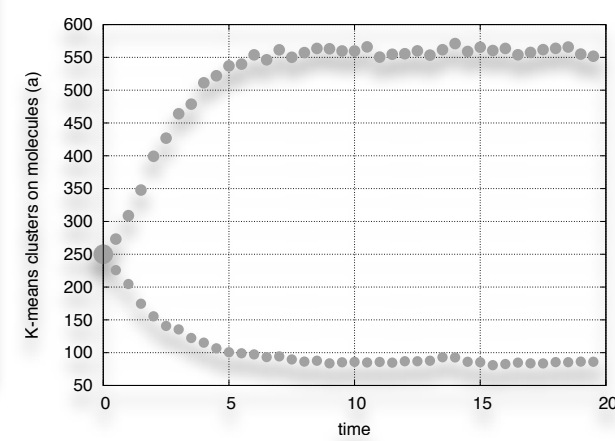
- Traditionally studied with continuous Ordinary Differential Equations (ODE)
  - bulk reactions, i.e. average behavior
- Alternative approach: discrete and stochastic simulation of a systems via explicit simulation of each reaction
  - Gillespie algorithm
  - More informative than ODE
    - multi-stability, divergent or rare behaviors, peaks, ...
  - More computing demanding



# ... a switch, when formalised



Courtesy of Luca Cardelli  
 On Switches and Oscillators Program  
 Equivalence in Biology?  
<http://luccardelli.name>

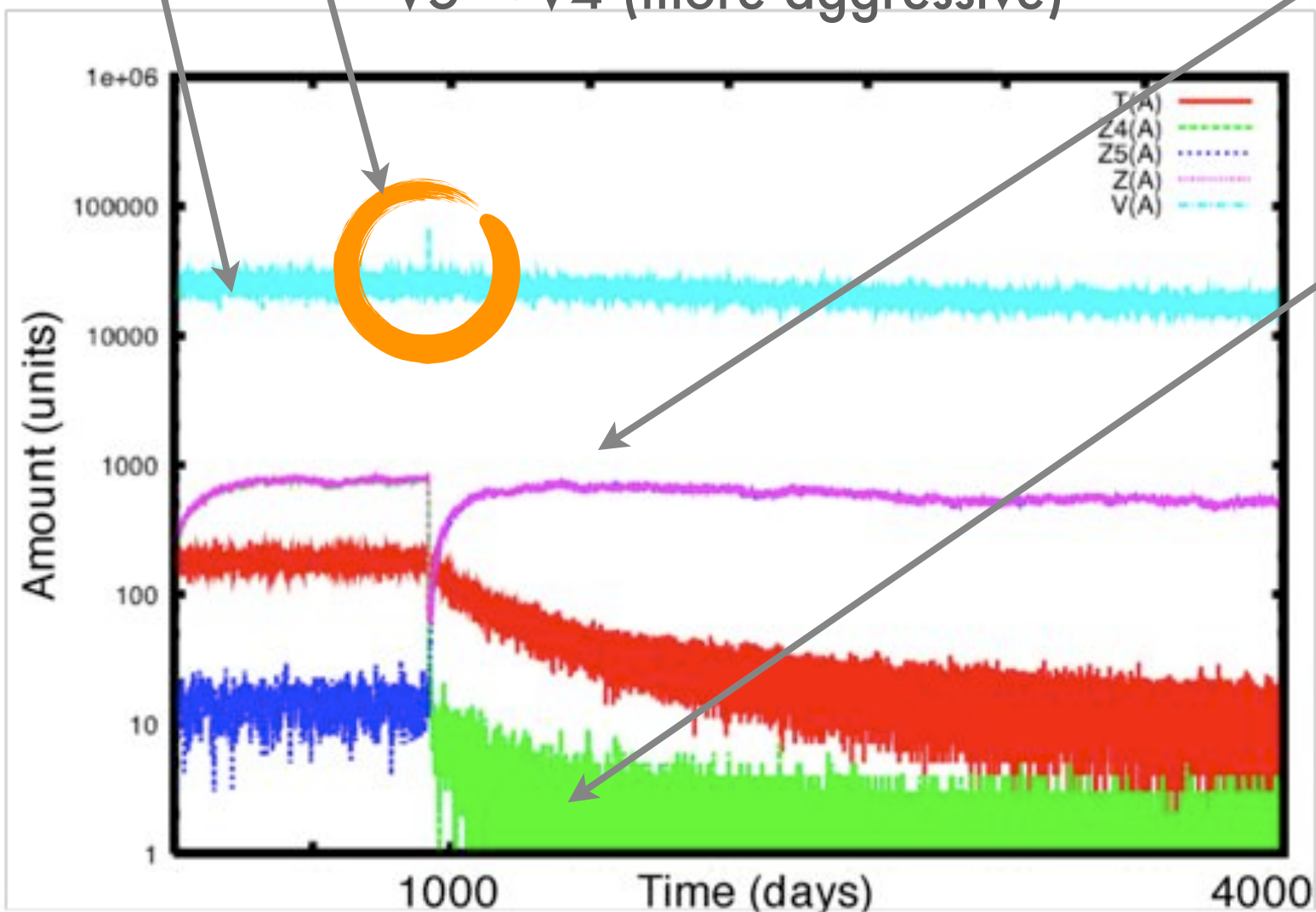


$$T : a c \xrightarrow{10} c b \quad T : c a \xrightarrow{10} a b \quad T : b a \xrightarrow{10} a a \quad T : b c \xrightarrow{10} c c$$

# Example: HIV and immune response (progression to AIDS)

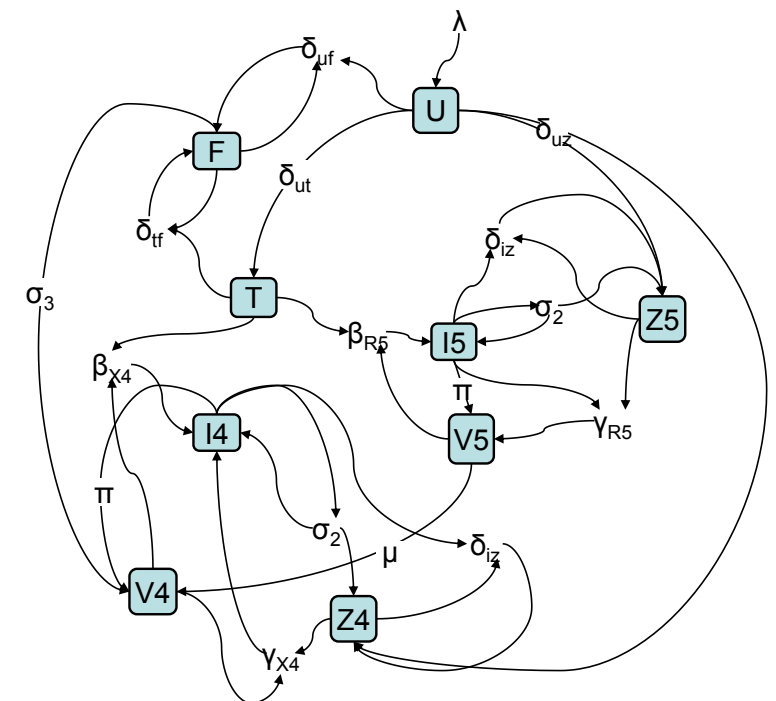
V virus, all phenotypes (V4, V5)

the spike suggests the mutation  
V5 → V4 (more aggressive)



immune response  $Z=Z4+Z5$   
remain stable (but for the peak).

now  $Z4$  decrease and  
 $Z5$  increase  
i.e. HIV is turning into  
AIDS more rapidly





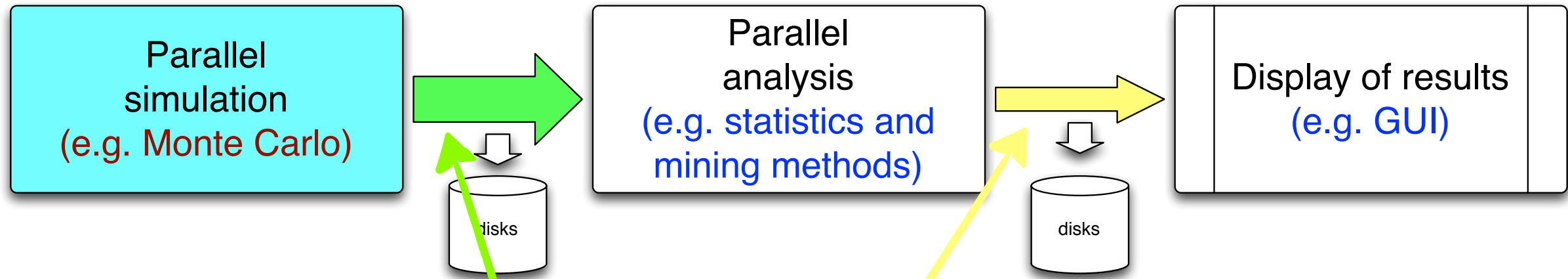
- Peaks are informative events,
  - virus mutation triggers AIDS progression
  - hardly detected with ODEs
- high resolution required to detect spikes,
  - each trajectory can be over 6G Bytes of data
  - The more precision the more data
- and thousands of trajectories are needed
  - compute everything, save everything, move and join all data, analyse all data, then get first results
  - often to discover parameters was wrong ...



- It is Monte Carlo,
  - well understood
  - easy to parallelize
- it is Monte Carlo w Markov Chains models (CTMC)
  - compute time  $\neq$  simulation time
  - compute time for different trajectories heavily unbalanced
- it is Monte Carlo and **data analysis**
  - **data is big, analysis very expensive and it typically starts after the simulation**
  - the whole workflow is perceived too “slow” by bio-scientists to be really useful







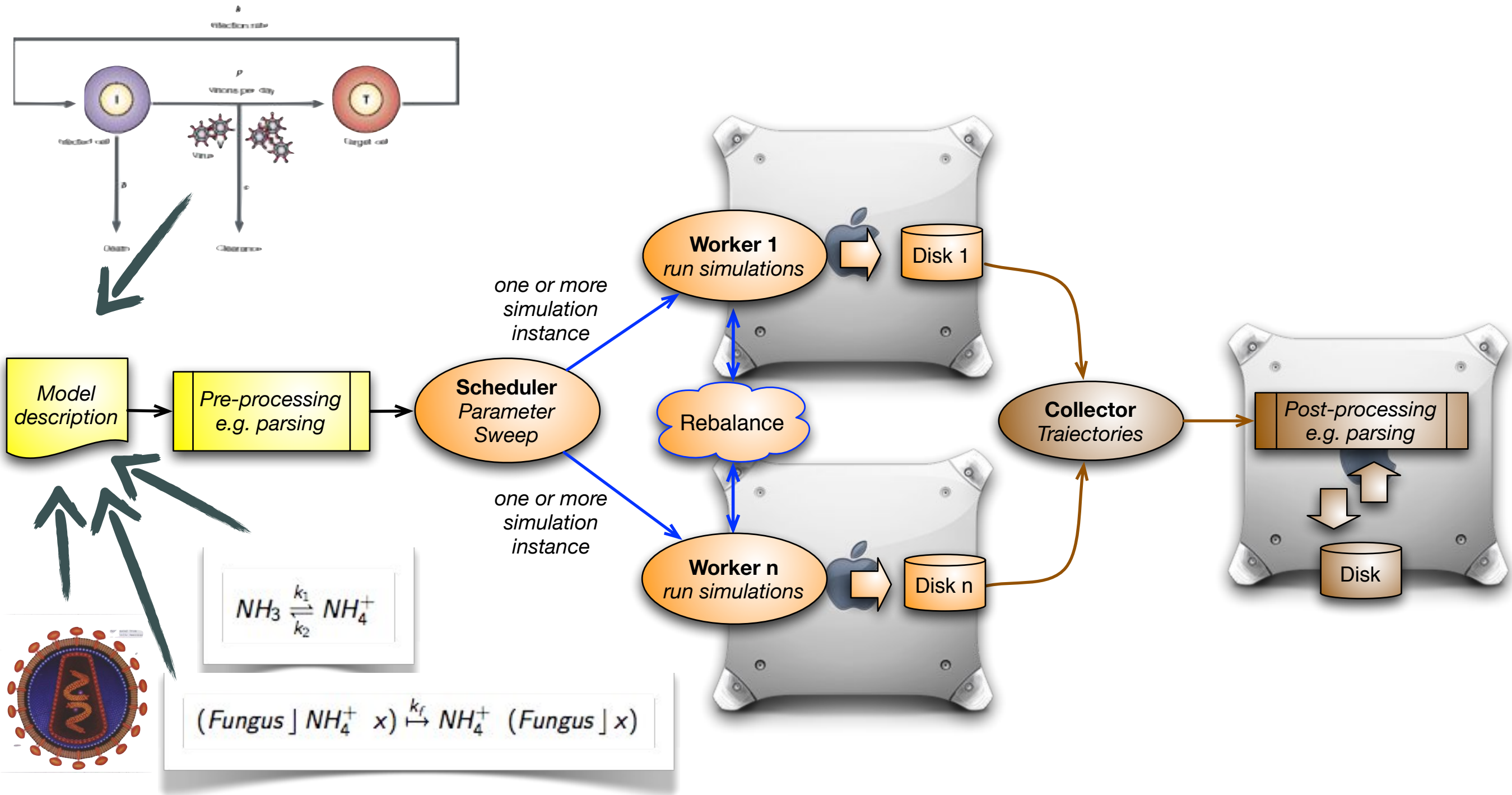
	Simulated time		Simulation data			Seq	Parallel (16 core Intel SandyBridge)		
	time	resolution	raw data size	output size	MonteCarlo step latency	total time	total time	Throughput	speedup
Neurospora	1 month	~ 25 s	~8 GB	~6.5MB	600 ns	20 min	93 s	~20 MB/s	~16
Neurospora	4 days	~1 s	~80 GB	~65MB	1600 ns	60 min	~5 min	~280 MB/s	~16
Neurospora	1 month	~1 s	640 GB	520 MB	1600 ns	8 hours	~30 min	~280 MB/s	~16

what you need to store and re-read with off-line filtering

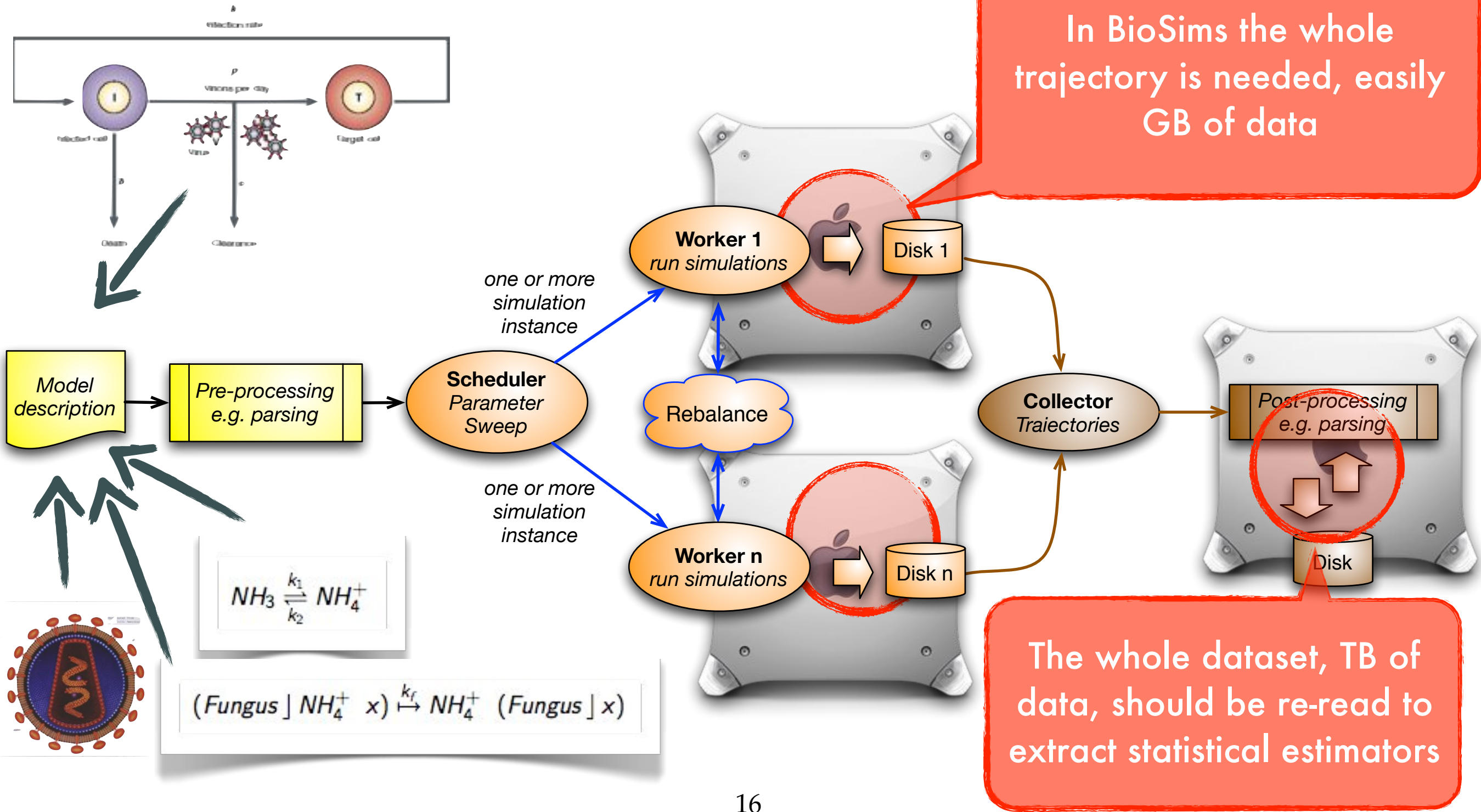
filtered data

(Neurospora) Leloup J, Gonze D, Goldbeter A: Limit cycle models for circadian rhythms based on transcriptional regulation in Drosophila and Neurospora. Journal of Biological Rhythms 1999, 14(6):433.

# Data analysis is not for free



# Data analysis is not for free



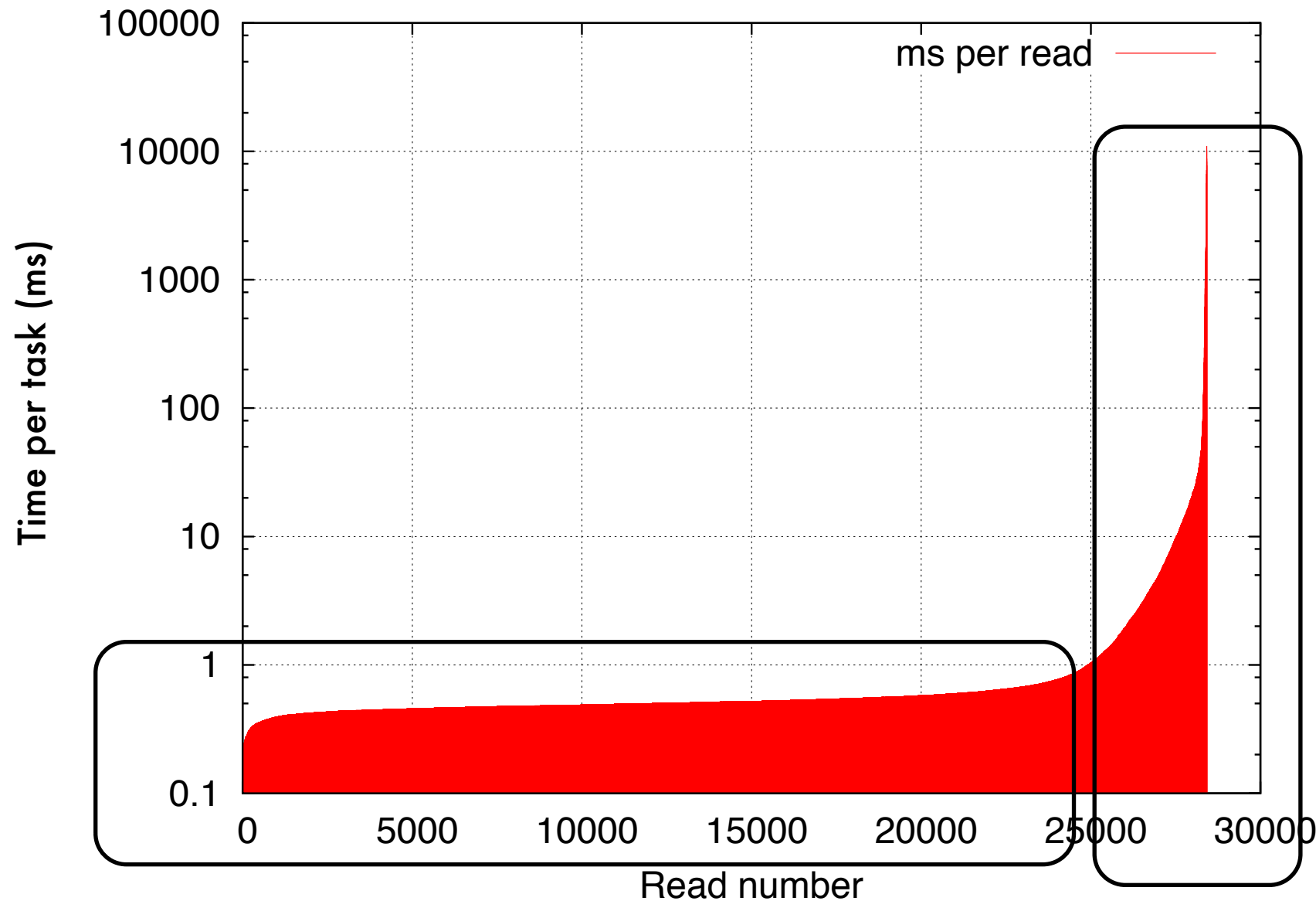


Example: NGS

# DNA alignment

- DNA sequencer output is composed by short unordered sequences (reads)
- Problem: mapping of read onto the right position in the DNA
- Very soon: Personalized drug design
- Several existing tools:
  - e.g. Bowtie, Shrimp, ...
  - Developed for multi-core servers, not for the cloud

# DNA alignment: Load distribution (human genome mapping, real clinical data)



few medium tasks (10 s)  
CPU intensive  
requires load balancing

many very small tasks (<1 ms)  
memory intensive, disk intensive  
requires fine-grain techniques

... and you don't  
know in advance which  
one you are processing

# How software is build?

- Parallel computing
  - already assessed
- Typically using platform specific methodologies
  - Pthreads, MPI,
- Can this software run on the cloud?
  - Might need a complete re-design and re-development
  - Does the users trust in the correctness of the porting?



# Programming for portability the FastFlow example

<http://mc-fastflow.sourceforge.net/>

University of Torino and Pisa, Italy

# FastFlow

Applications on multicore, many core & distributed platforms of multicores  
*Efficient and portable - designed with high-level patterns*

**FastFlow**

## Streaming network patterns

*Skeletons: pipeline, map farm, reduce, D&C, ...*

### Arbitrary streaming networks

*Lock-free SPSC/MPMC queues + FF nodes*

### Arbitrary streaming networks

*Collective communications + FF Dnodes*

### Simple streaming networks

*Lock-free SPSC queues + threading model*

### Simple streaming networks

*Zero copy networking + processes model*

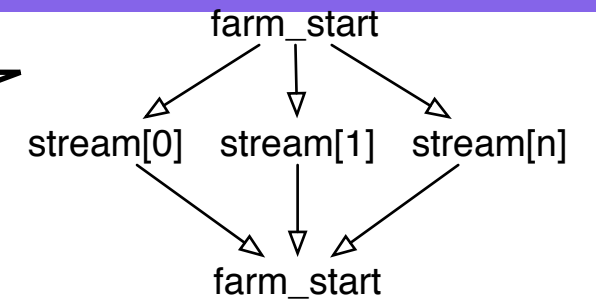
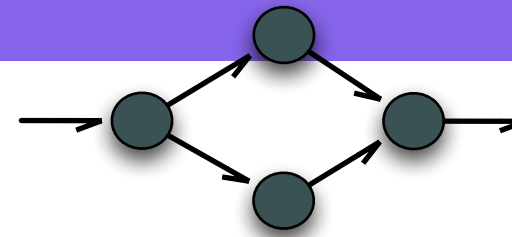
**Multicore and manycore**  
*SMP: cc-UMA & cc-NUMA*

**Distributed platforms**  
*Clouds, clusters of SMPs*

# Layer 3: streaming networks patterns

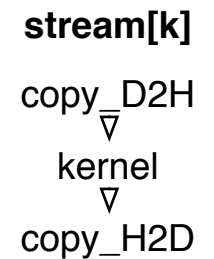
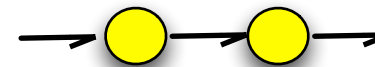
- farm

- on CPU - master-worker - parallelism exploitation
- on GPU - CUDA streams - automatic exploitation of asynch comm



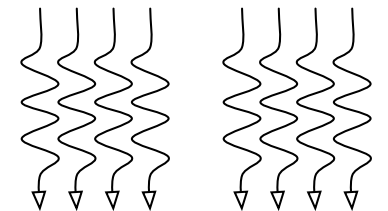
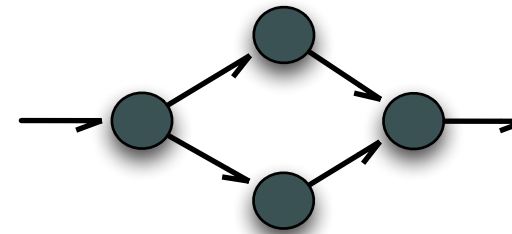
- pipeline

- on CPU - pipeline
- on GPU - sequence of kernel calls or global mem synch



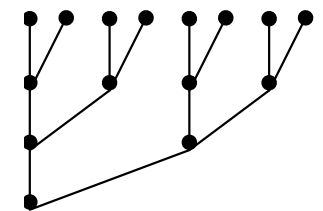
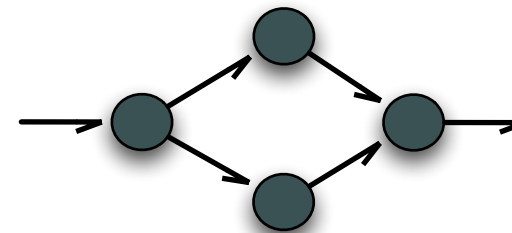
- map

- on CPU - master-worker - parallelism exploitation
- on GPU - CUDA SIMT - parallelism exploitation



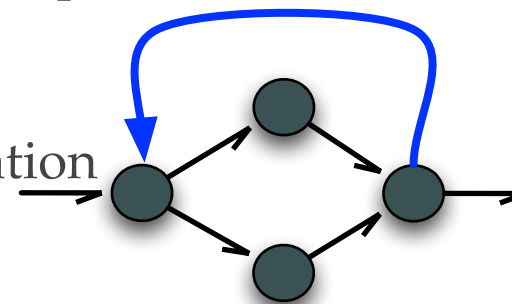
- reduce

- on CPU - master-worker - parallelism exploitation
- on GPU - CUDA SIMT (reduction tree) - parallelism exploitation



- D&C

- on CPU - master-worker with feedback - // exploitation
- on GPU - working on it, maybe loop+farm



# Streaming networks patterns

- Composition via C++ template meta-programming

## GPGPU

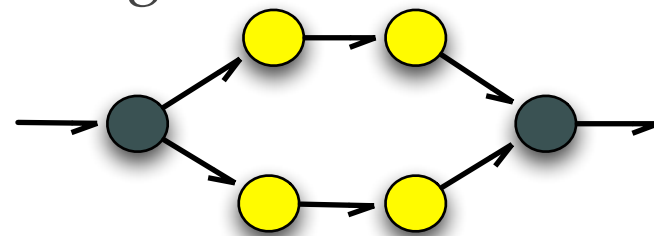
## Multi-core & distributed

- CPU: Graph composition

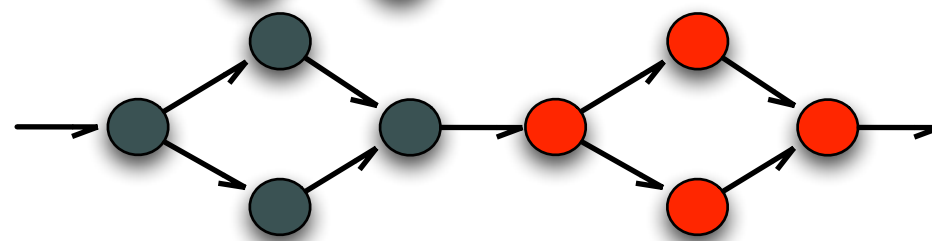
- GPU: CUDA streams

- CPU+GPU: offloading

- `farm{ pipe }`



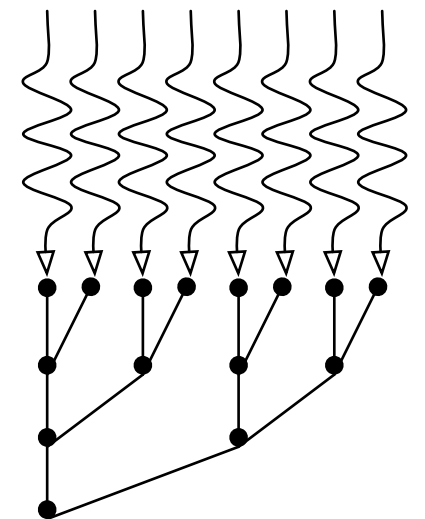
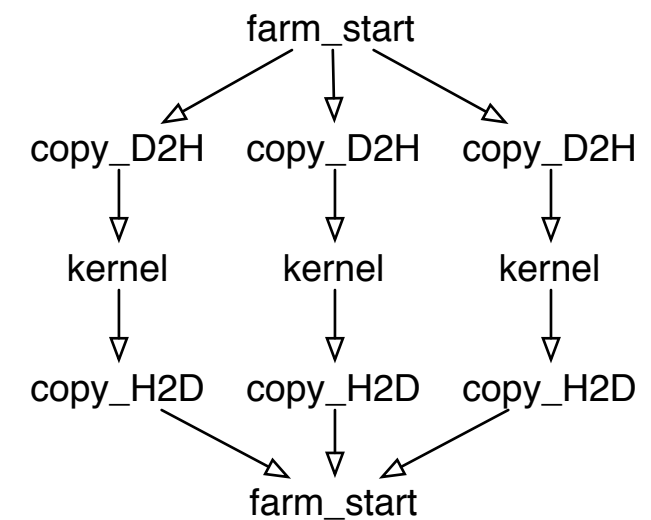
- `pipe(farm, farm)`



- `pipe(map, reduce)`

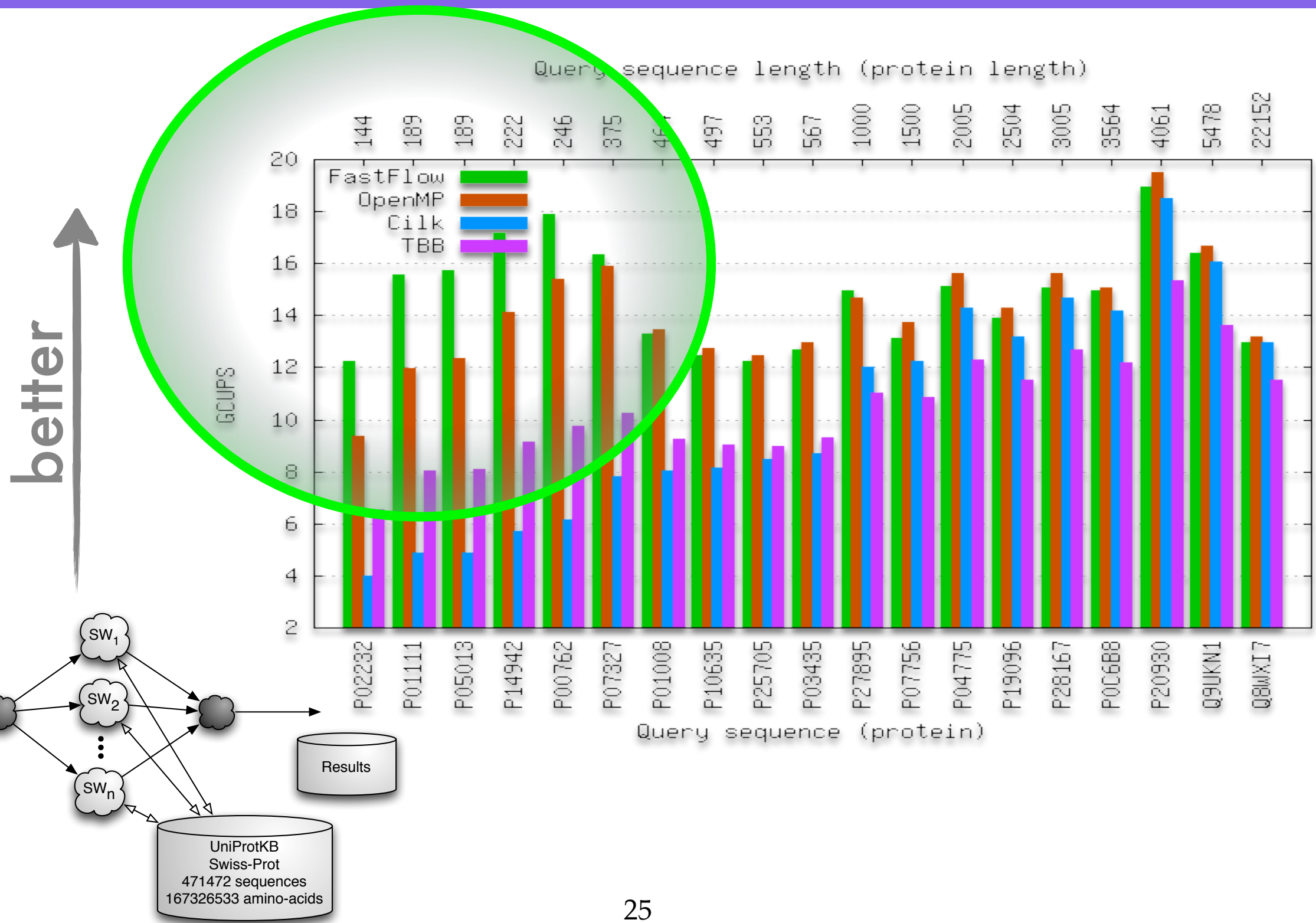
i.e. Google's MapReduce

- ....





# FastFlow-SWPS3 - Smith-Waterman (among the fastest SW implementation around)



A bio test case

CWC parallel simulation-analysis pipeline

<http://mc-fastflow.sourceforge.net/>

# Monte Carlo sim for system bio

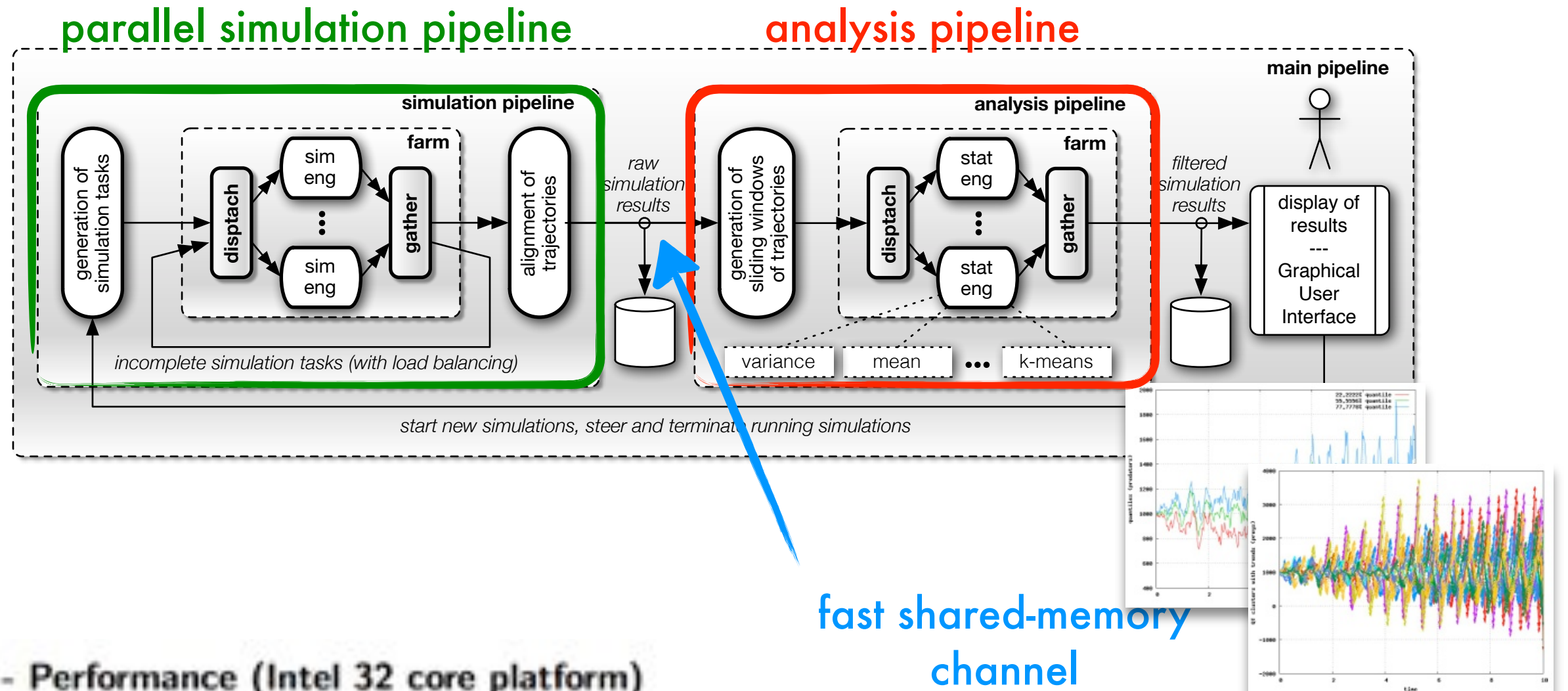
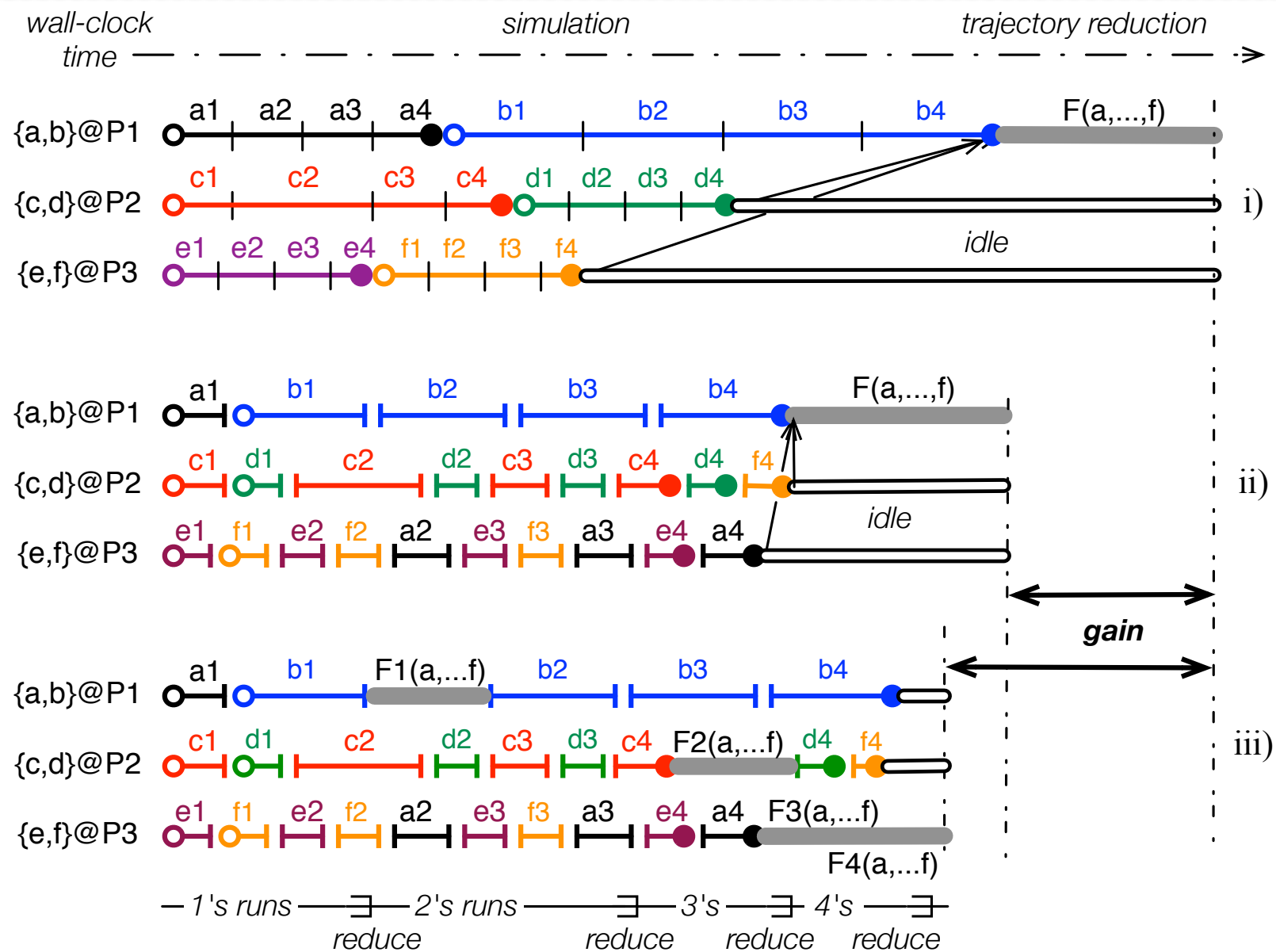
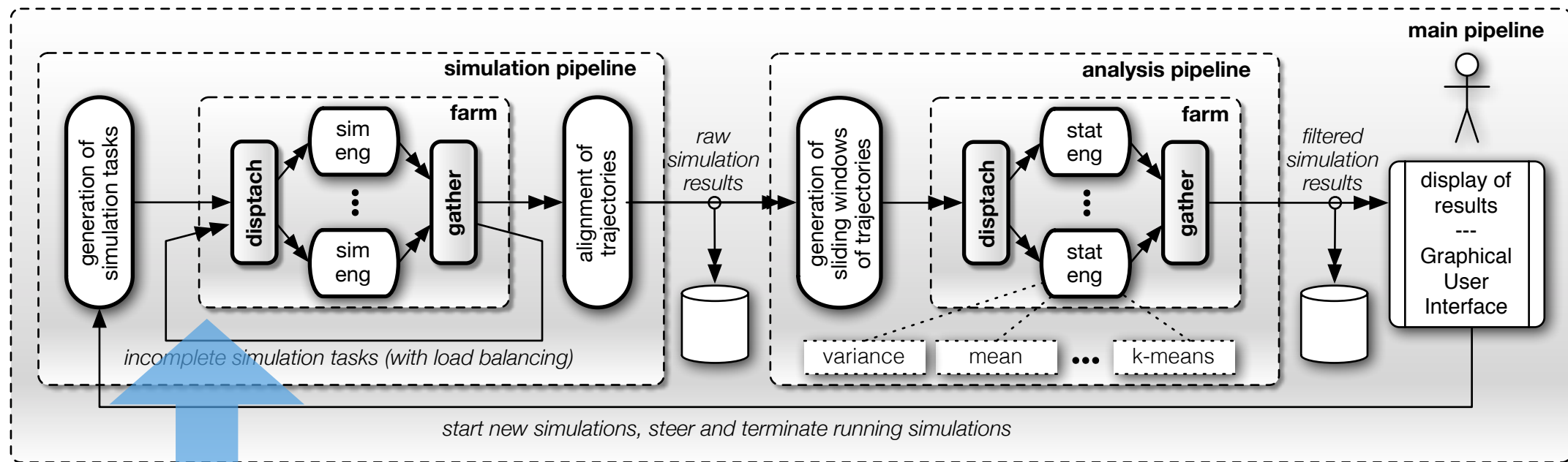
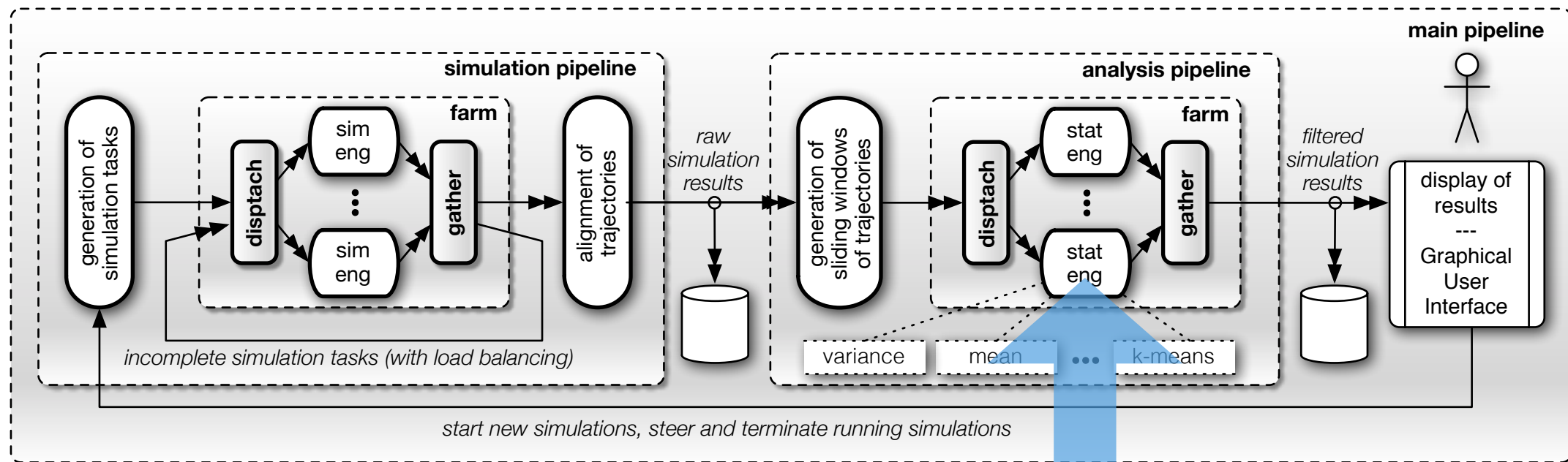


Table 2 - Performance (Intel 32 core platform)

Model	Single trajectory information			Overall data (20 sim eng, 3 stat eng)		
	N. samples	Avg sim step	Sample time	Inter-arrival time	Throughput	Output size
Neurospora	$10^4$	7.80 $\mu$ s	517.24 $\mu$ s	25.86 $\mu$ s	11.87 MB/s	36.62 MB
Neurospora	$10^5$	8.37 $\mu$ s	55.51 $\mu$ s	2.78 $\mu$ s	11.98 MB/s	366.21 MB
Neurospora	$10^6$	75.63 $\mu$ s	4.65 $\mu$ s	232.68 ns	201.63 MB/s	3.58 GB
EColi	$10^6$	173.64 $\mu$ s	0.58 $\mu$ s	28.81 ns	257.66 MB/s	4.47 GB
Lotka-Volterra	$10^6$	22.86 $\mu$ s	0.69 $\mu$ s	34.68 ns	147.11 MB/s	2.68 GB





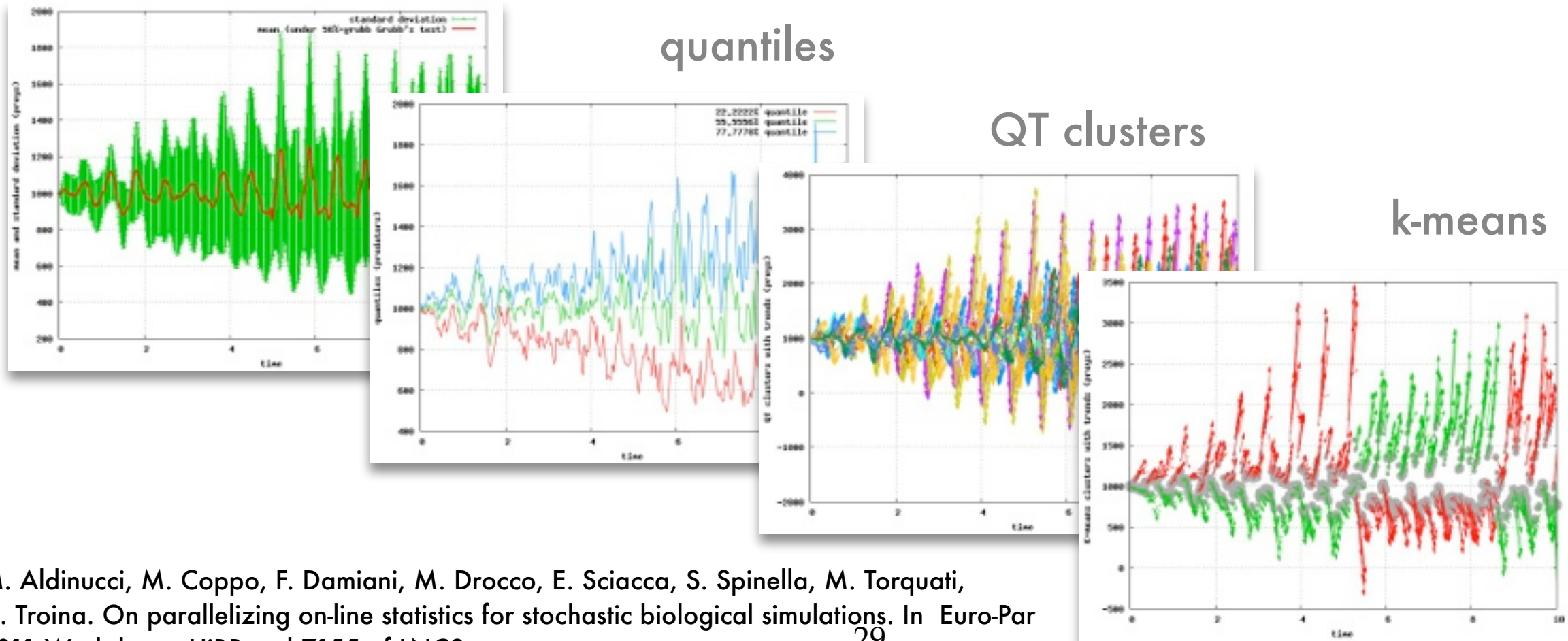


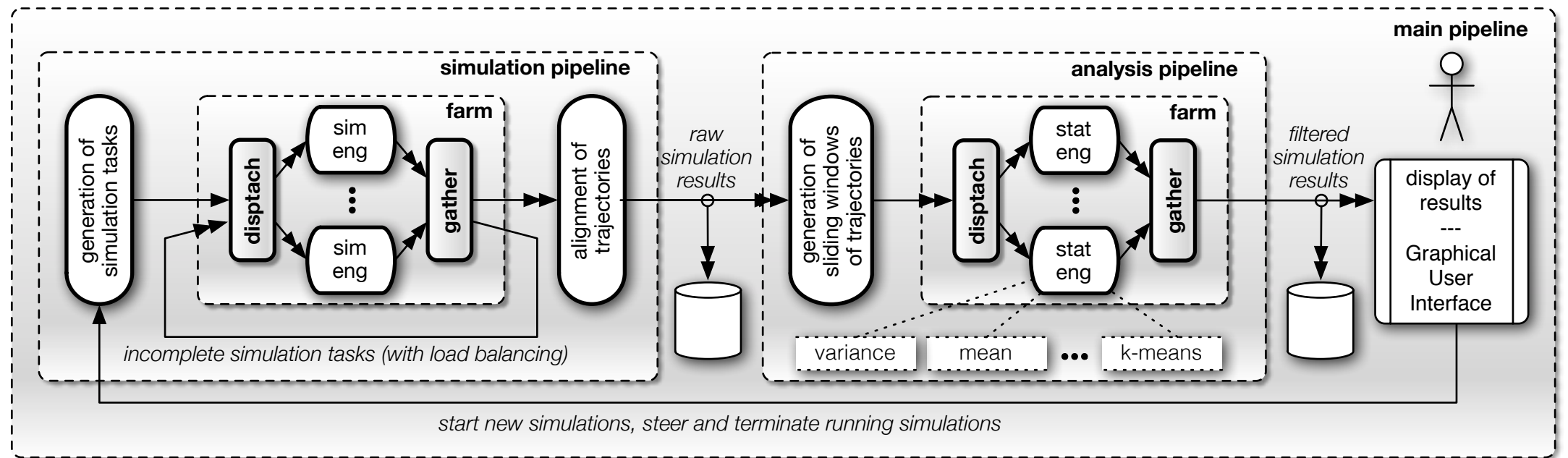
mean variance

quantiles

QT clusters

k-means

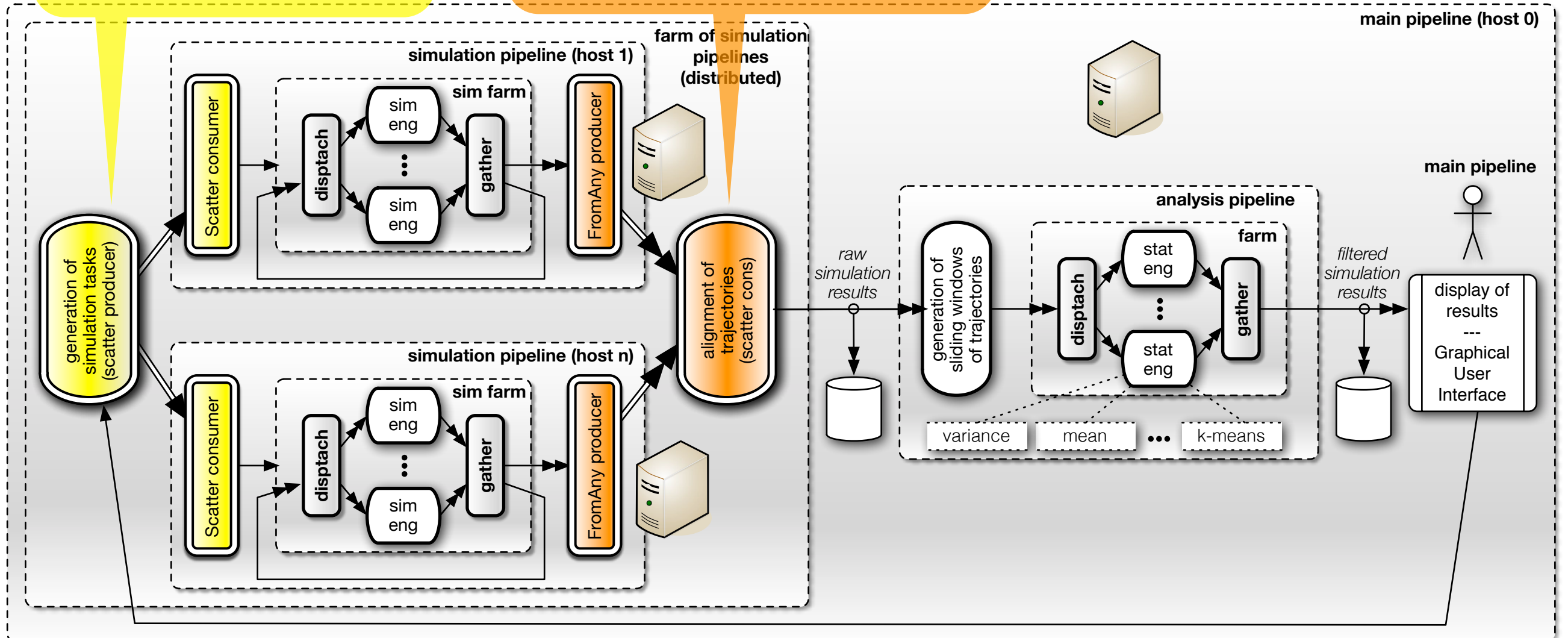




stream scatter  
network channel

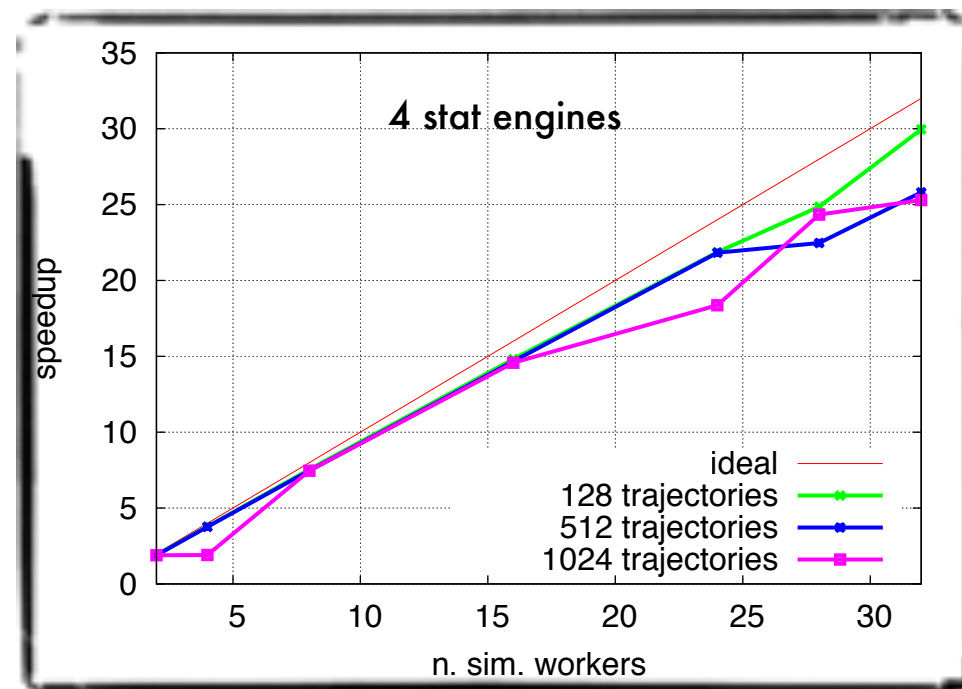
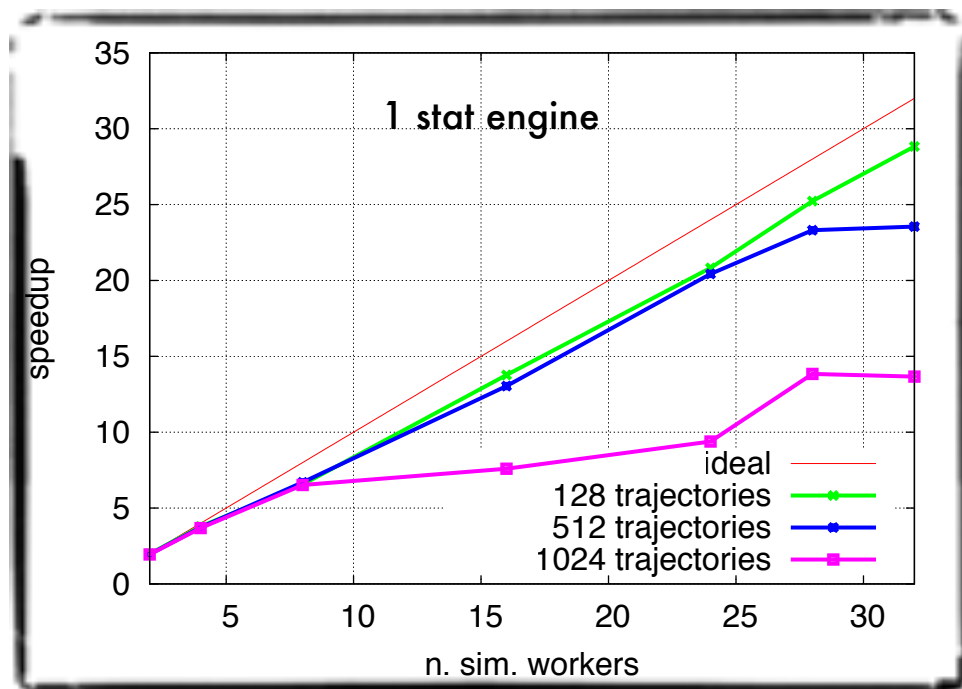
stream join  
network channel

Distributed

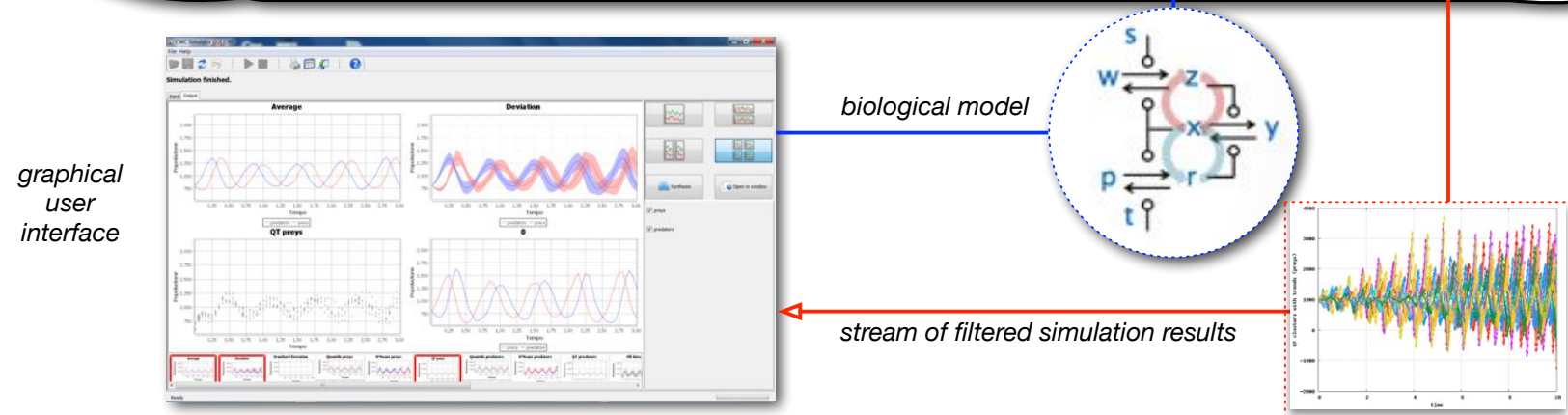
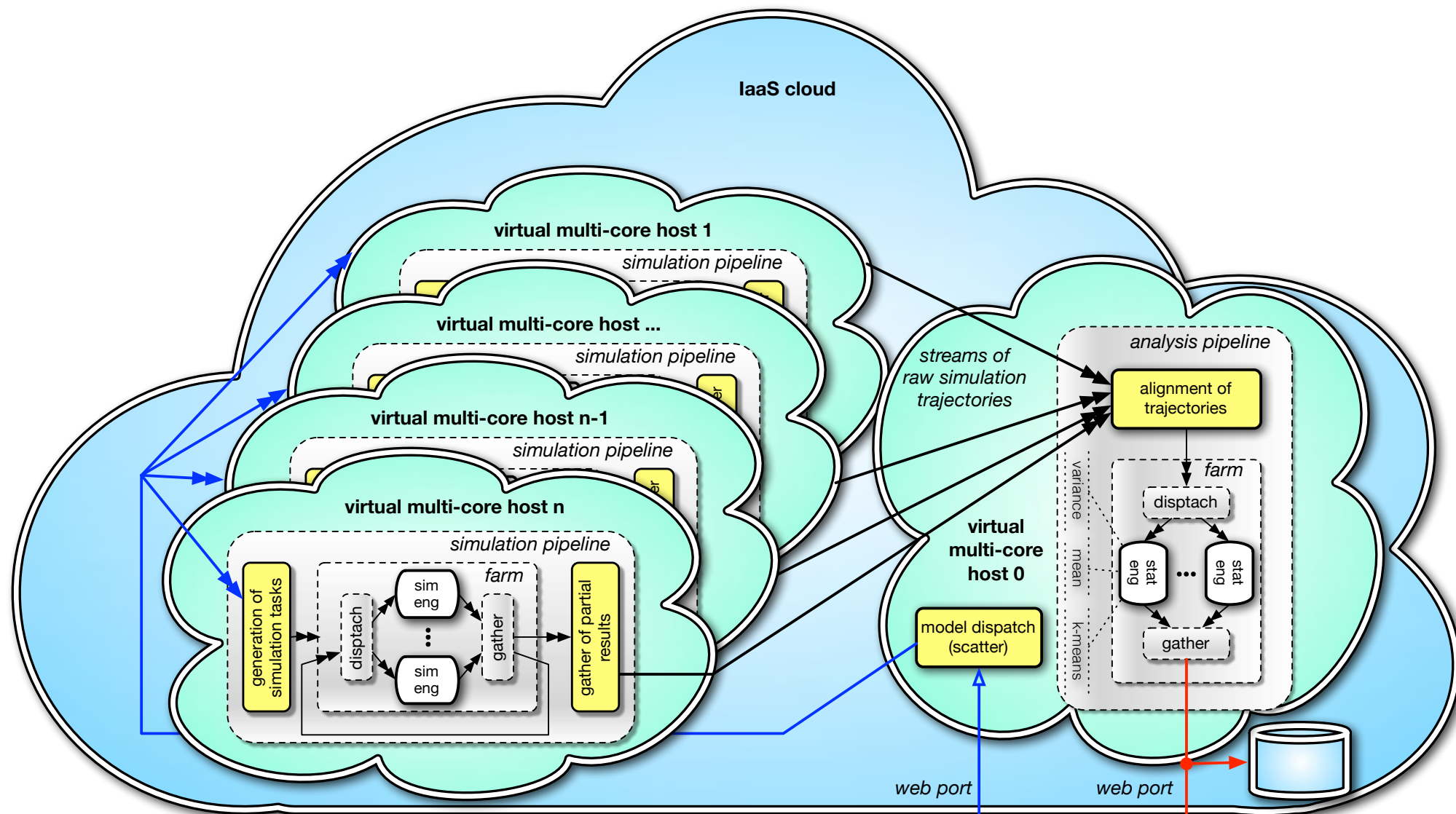


# The key points

- exactly the same code: pipeline(farm,farm)
- the porting problem is moved from the programmers to development tools
- with good performance portability

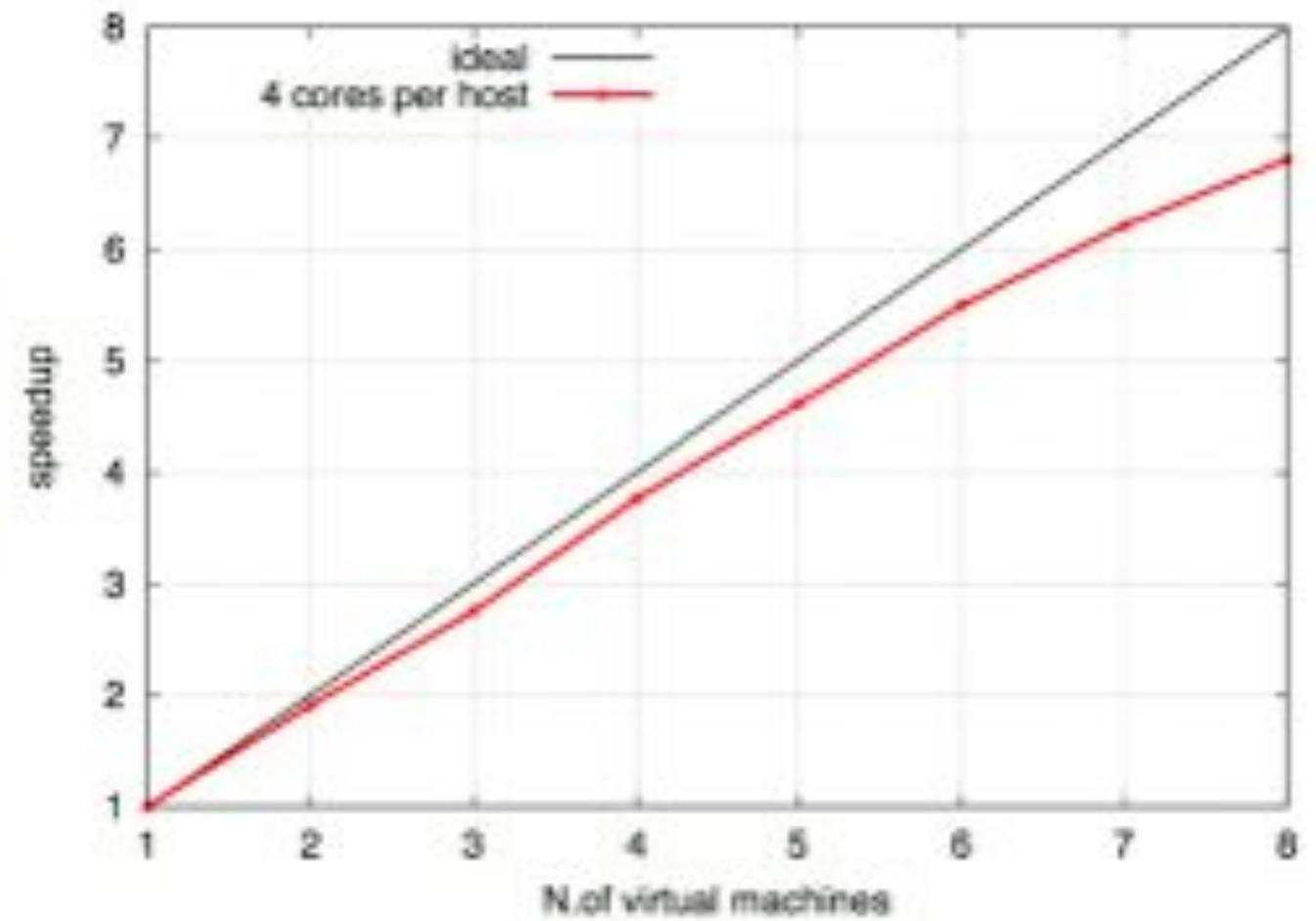
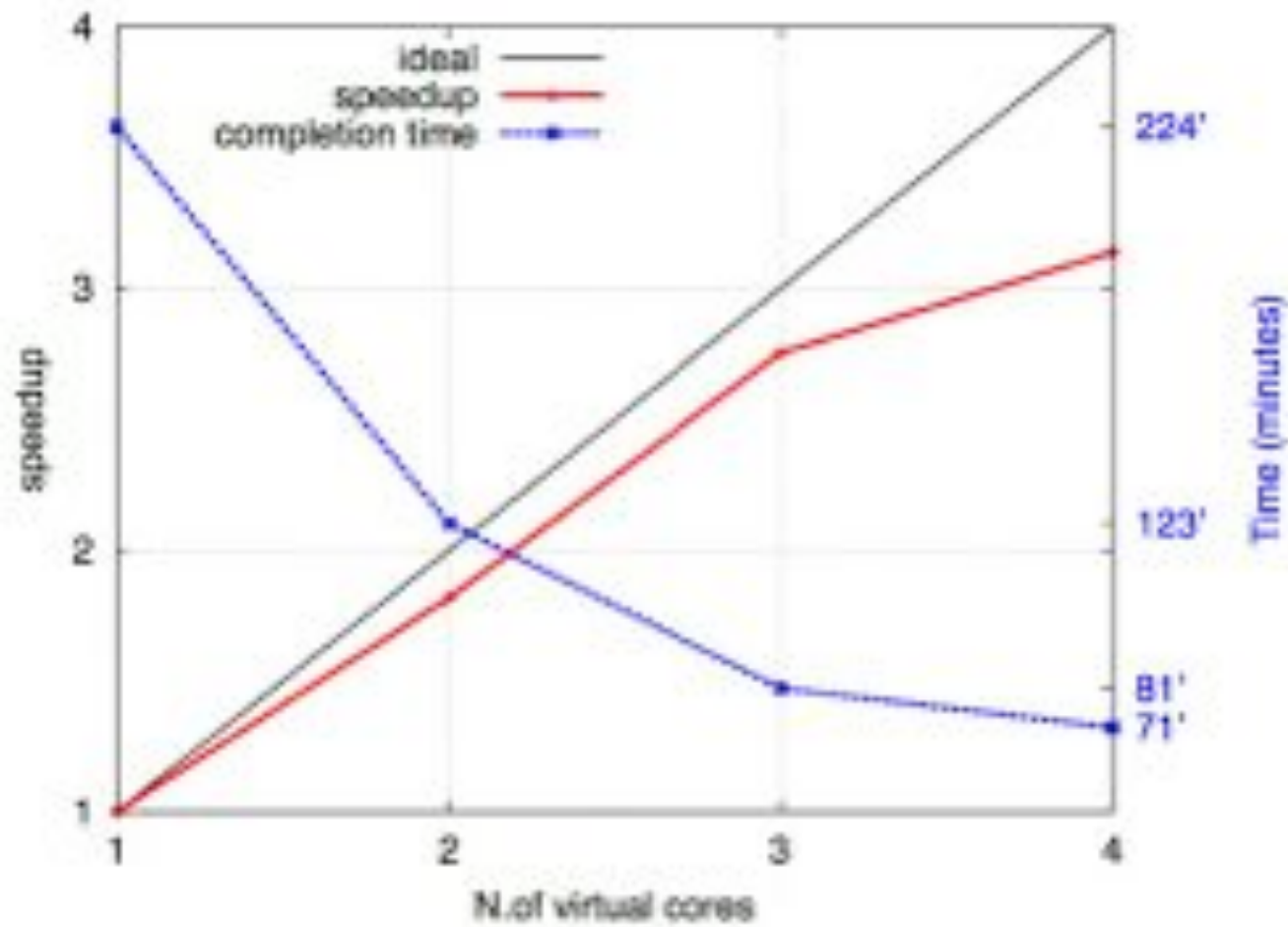


... and on the cloud running as a service  
(and exactly with the same code)





# Amazon EC2 performances



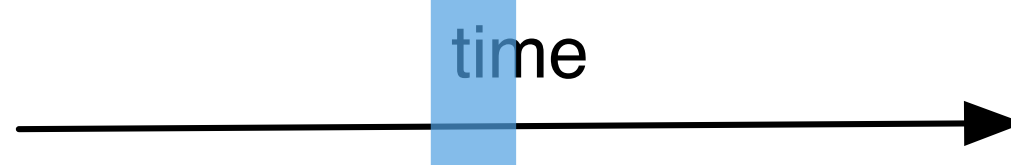
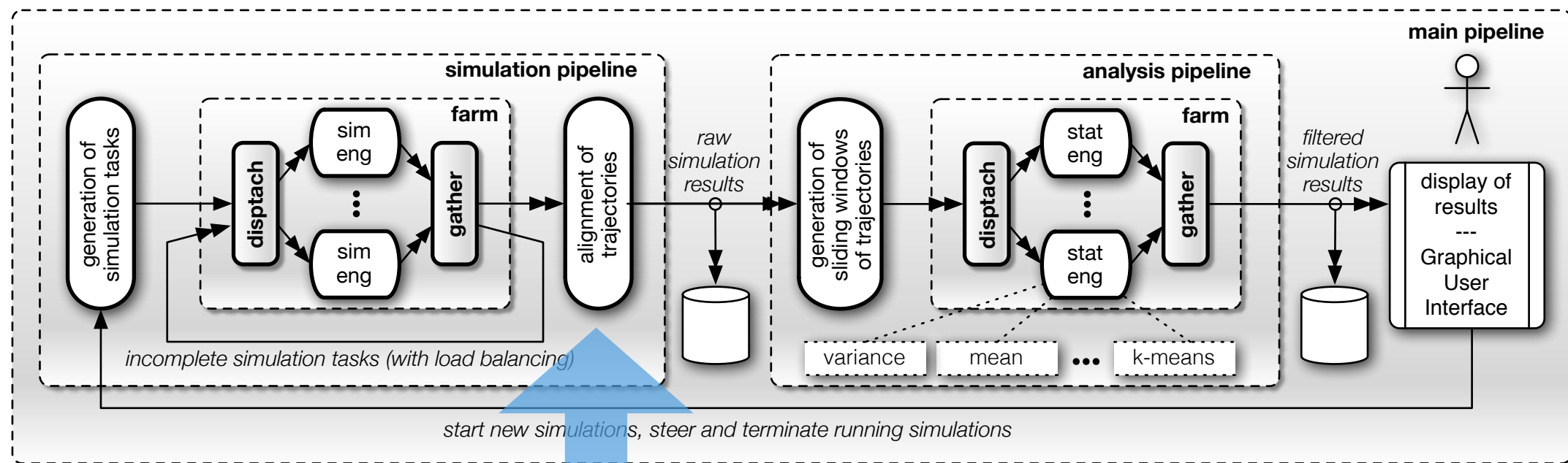
# Involved data

- Simple examples (neurospora, ...)
  - 2-4 double \* n. of variables \* n. of samples x n. of trajectories \* cases in sensitivity analysis
  - e.g.  $4 * 8 * 4 * 1M * 1k * 8 \sim 1$  TBytes
- HIV 6GB x 1024 trajectories  $\sim$  6TB
- The more observed variables, resolution/precision, cases for sensitivity analysis, the more data

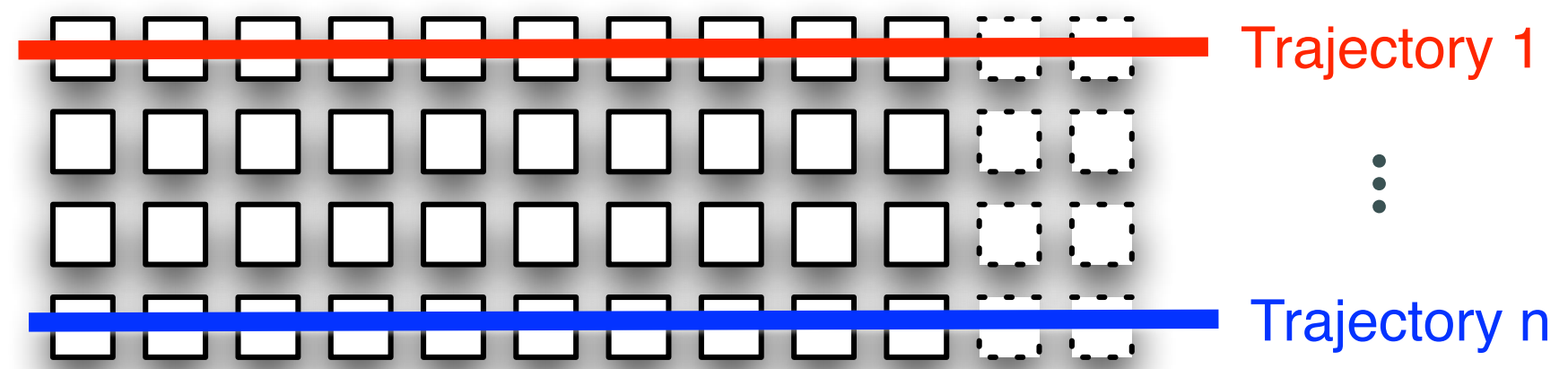
**Extracting knowledge  
as fully on-line process**

# Rationale

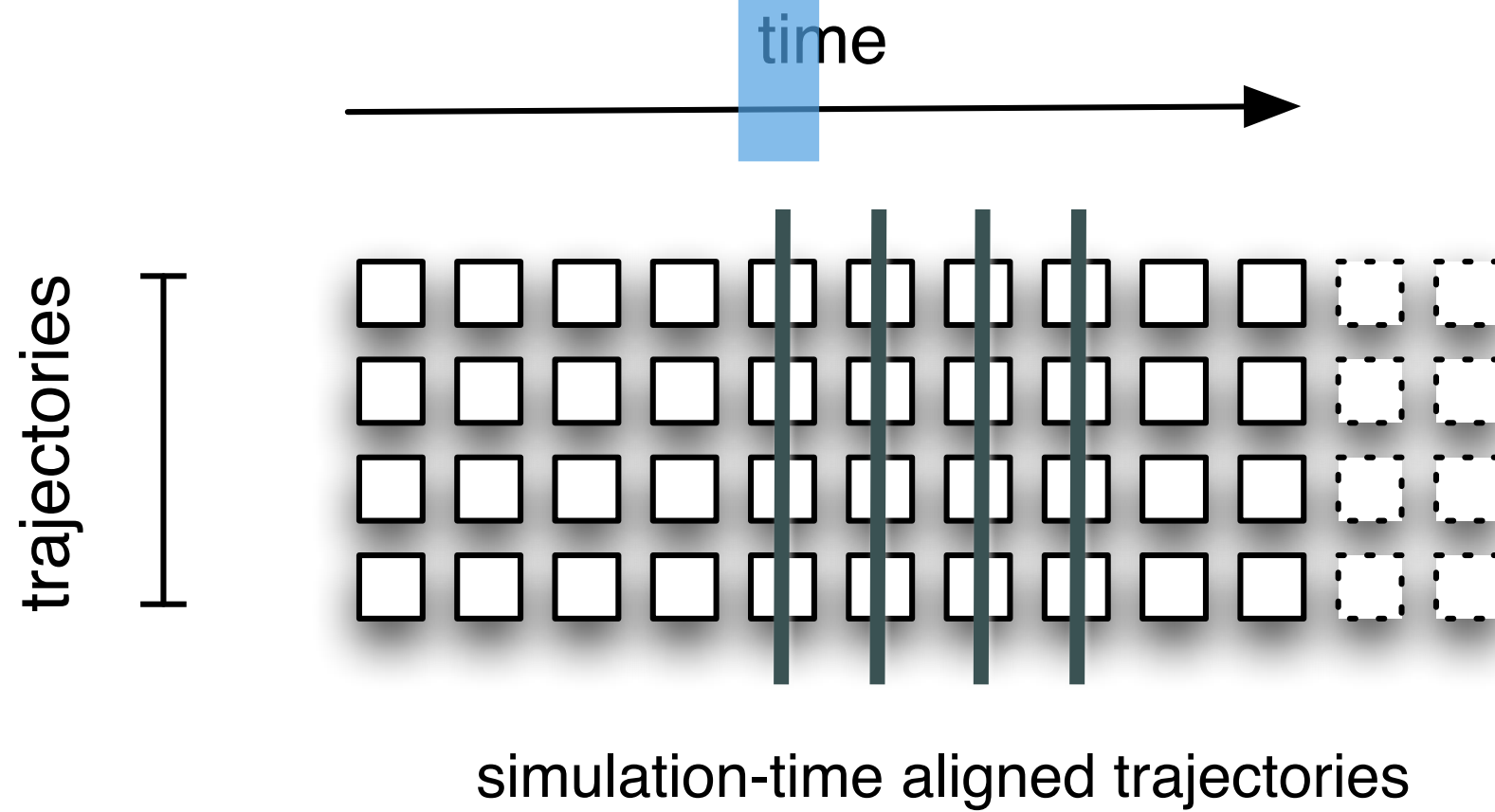
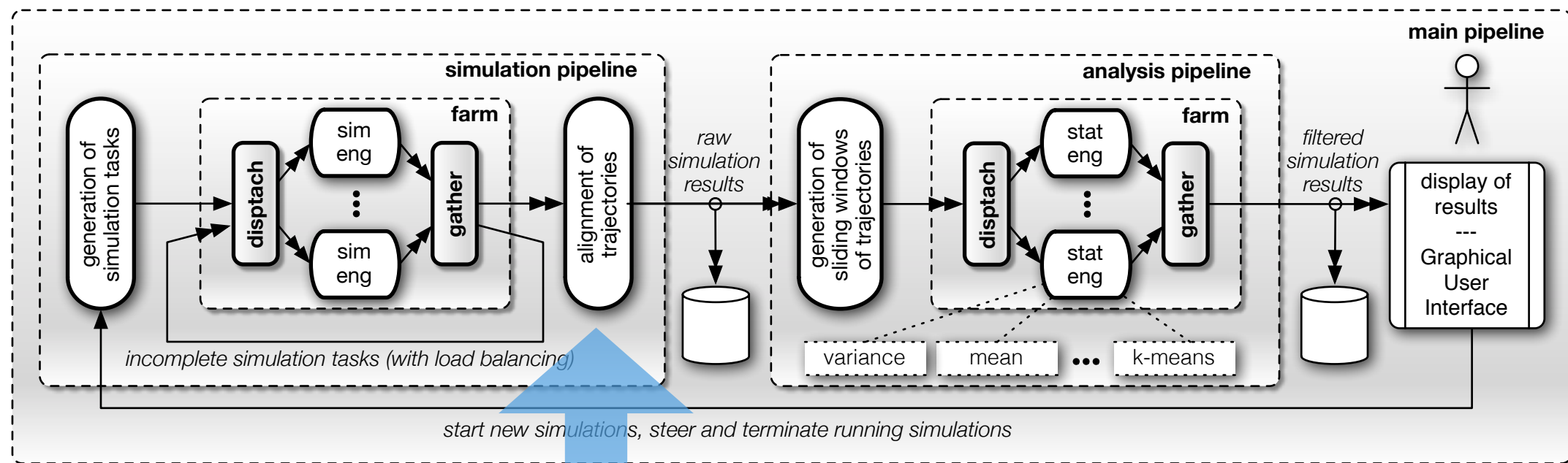
- Working on data as soon as they are produced (in pipeline)
  - immediate answer to the bio-scientist
  - when you see the first page of a Google search the searching is still on going
- Work on sliding windows of data instead of the full dataset
  - many standard mining techniques still applicable

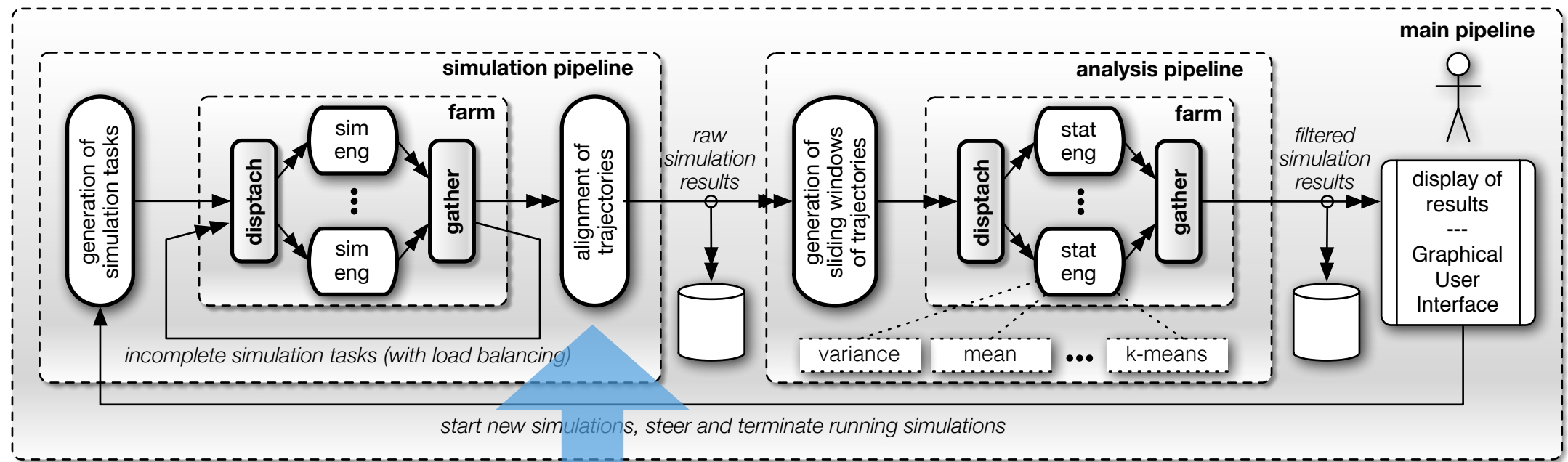


trajectories

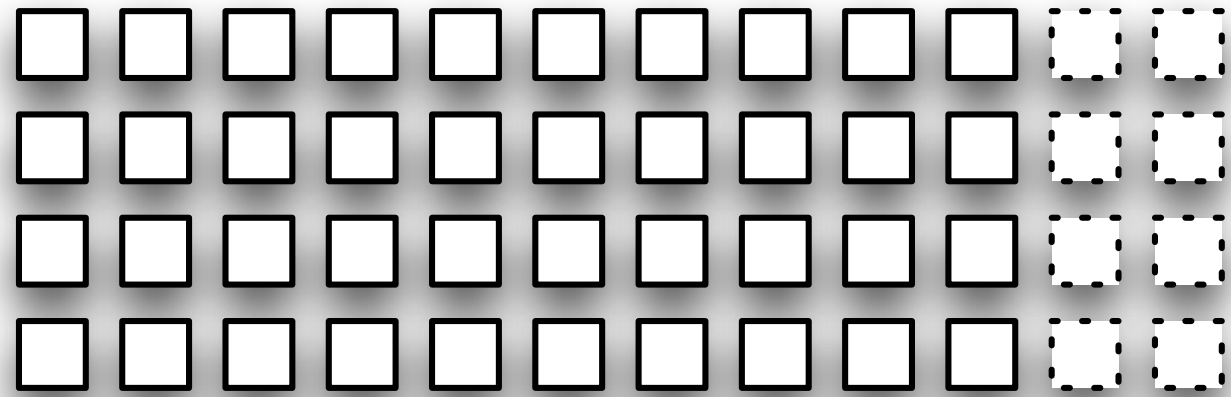


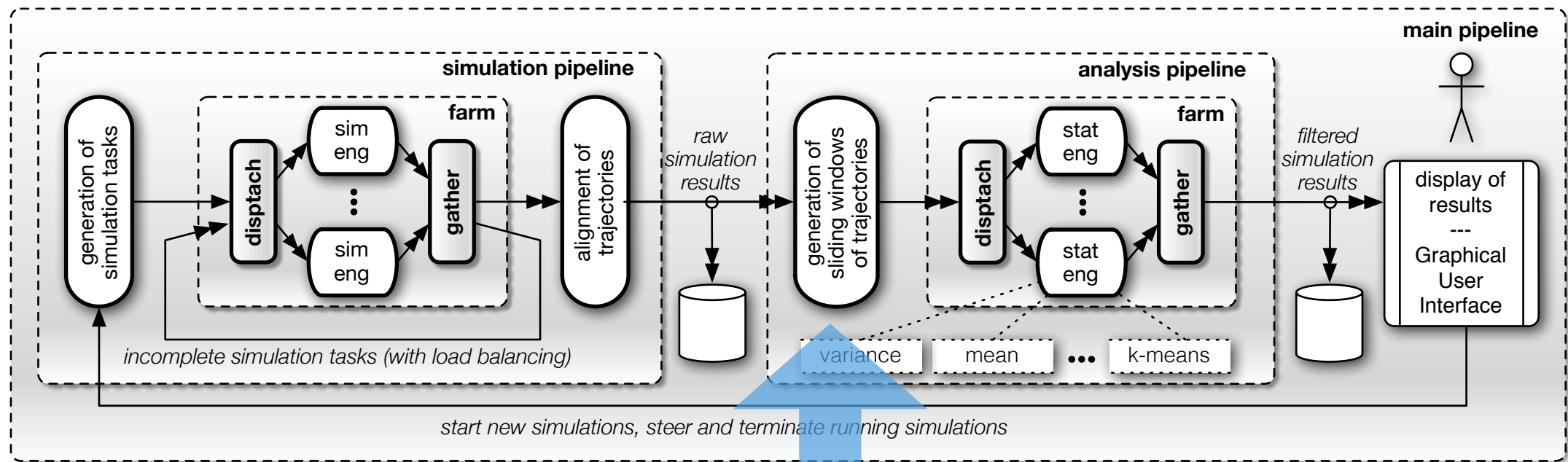






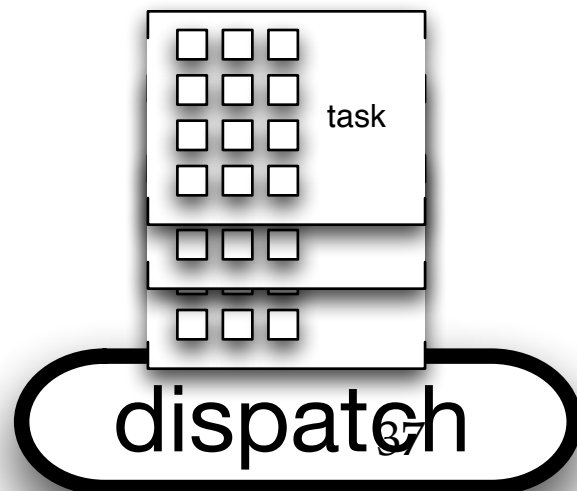
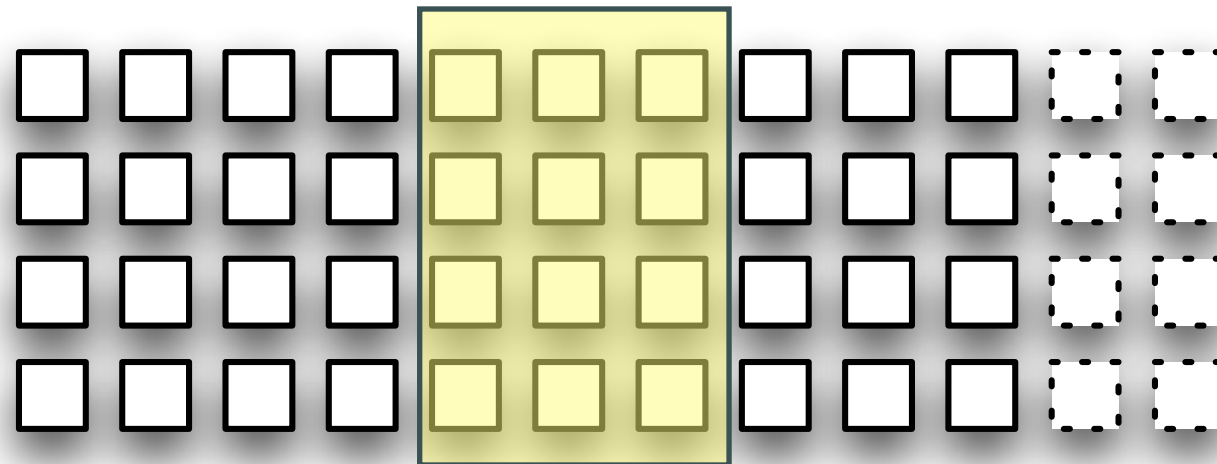
trajectories





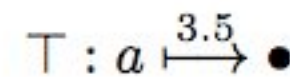
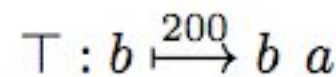
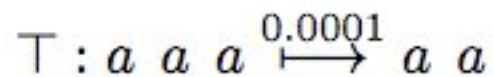
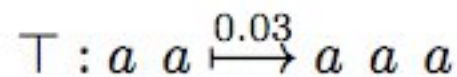
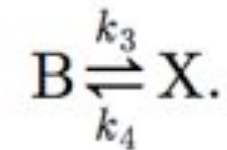
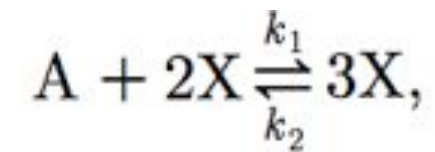
time

trajectories



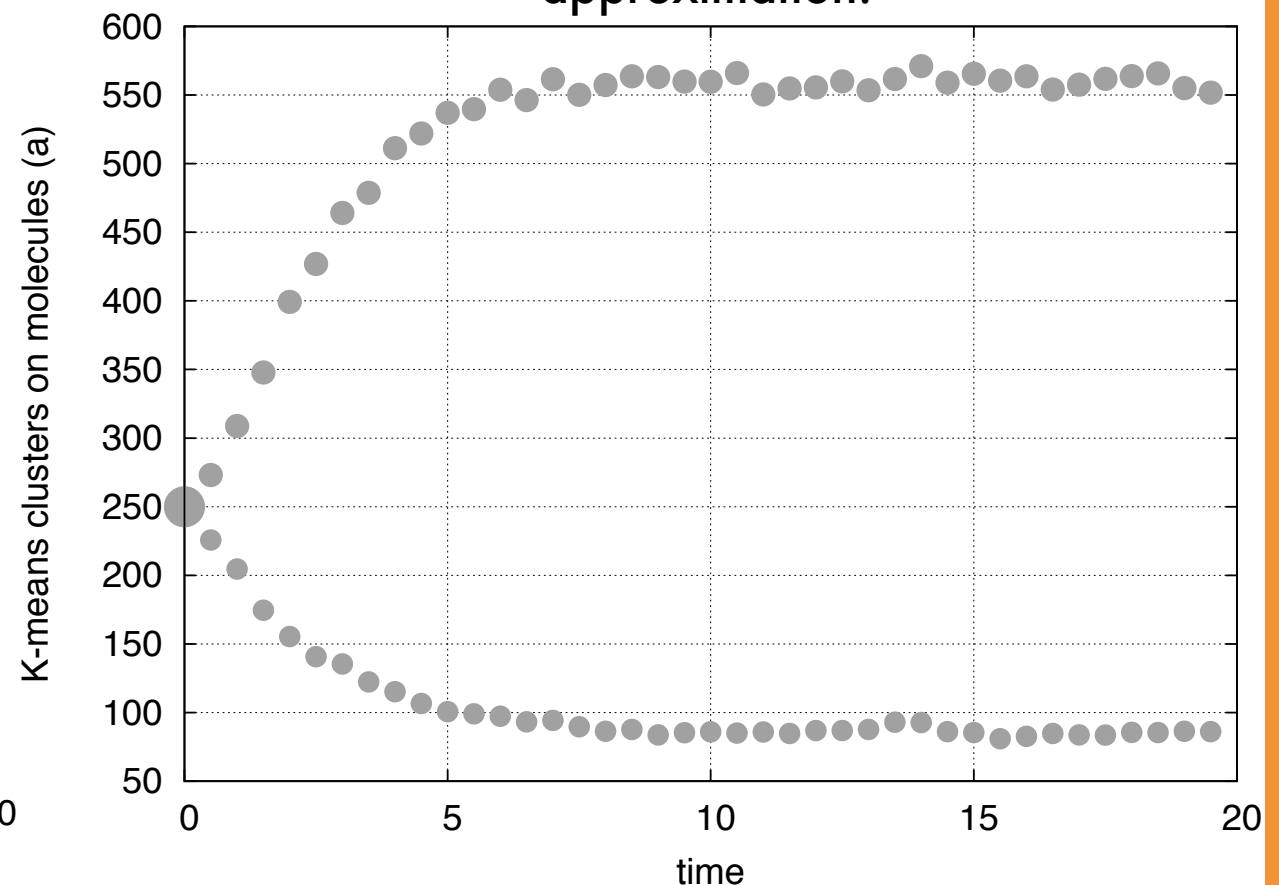
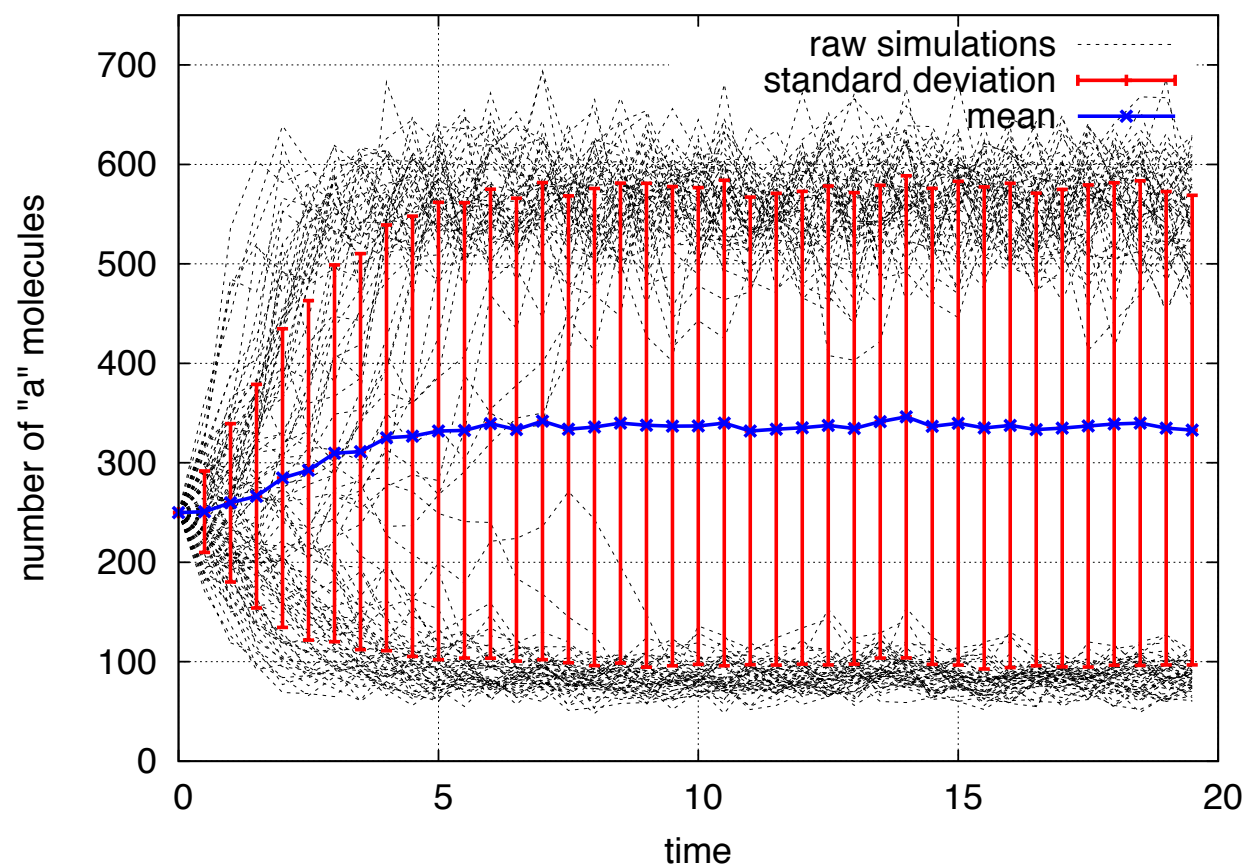
# Schlögl model

autocatalytic, tri-molecular reaction scheme (bistable)



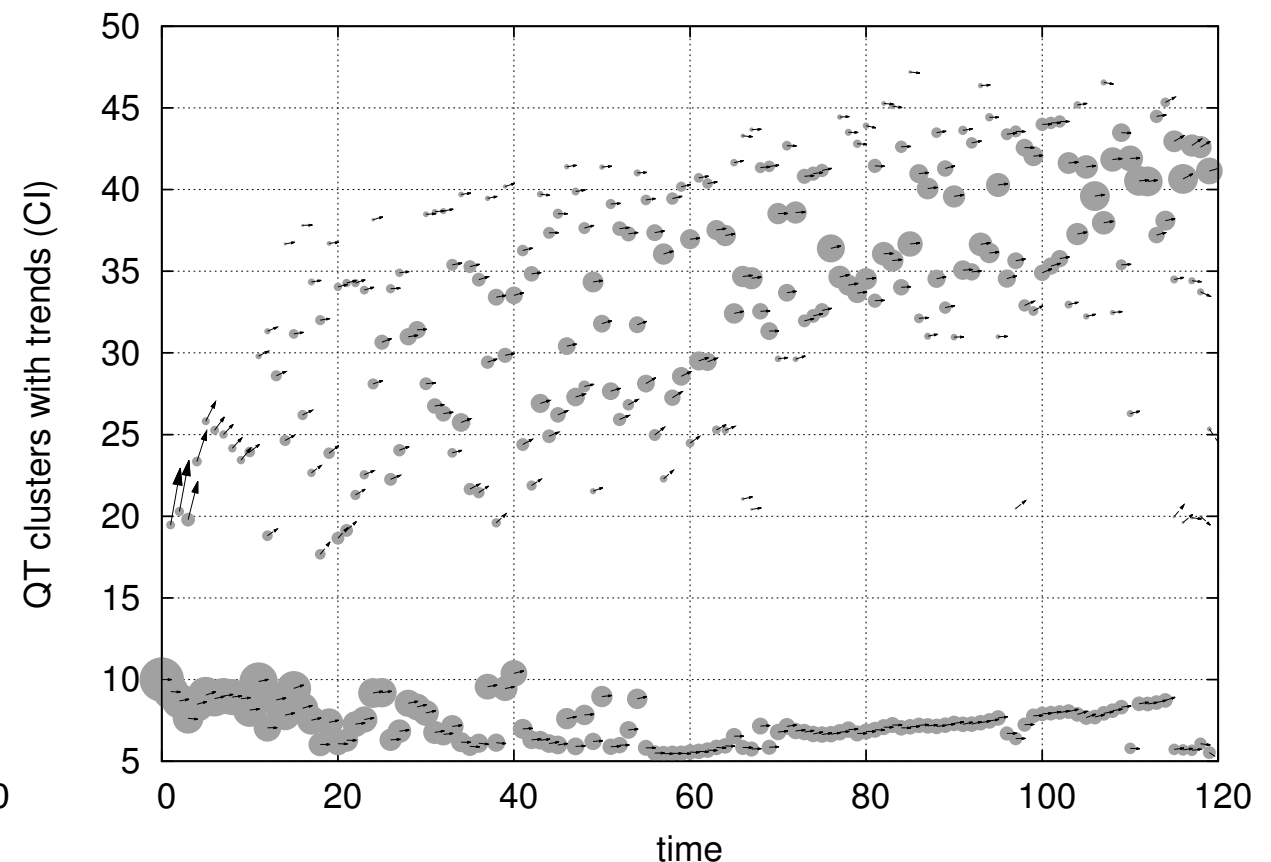
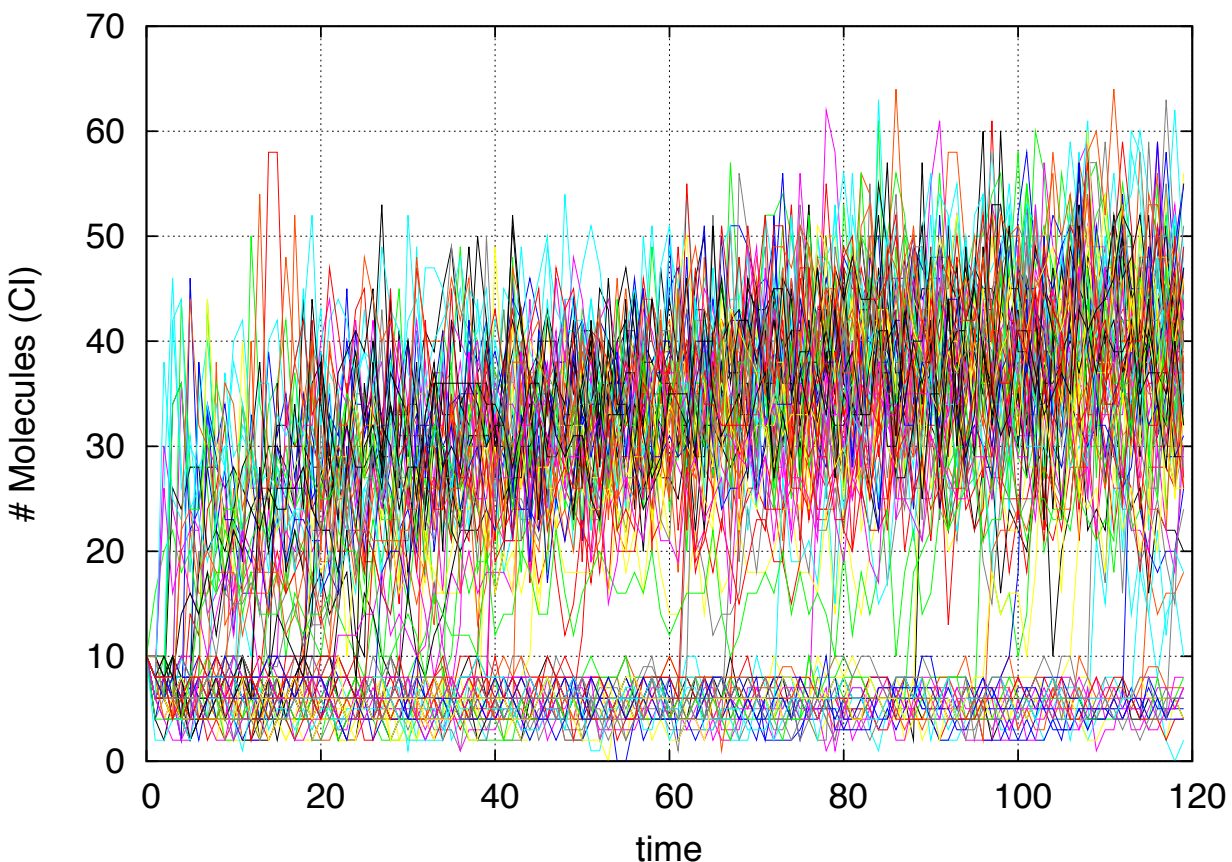
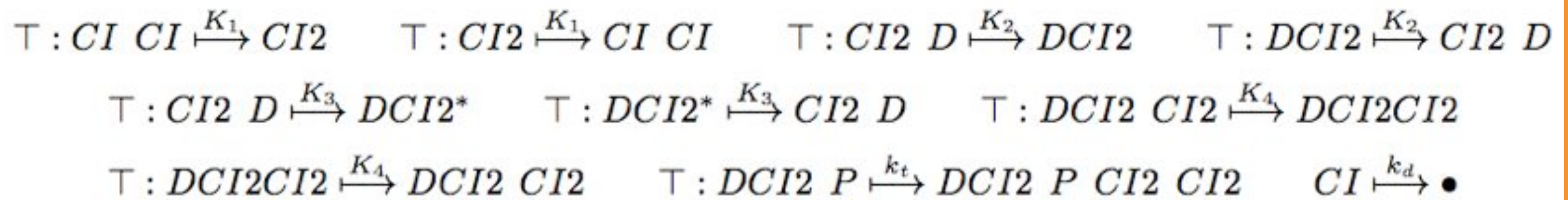
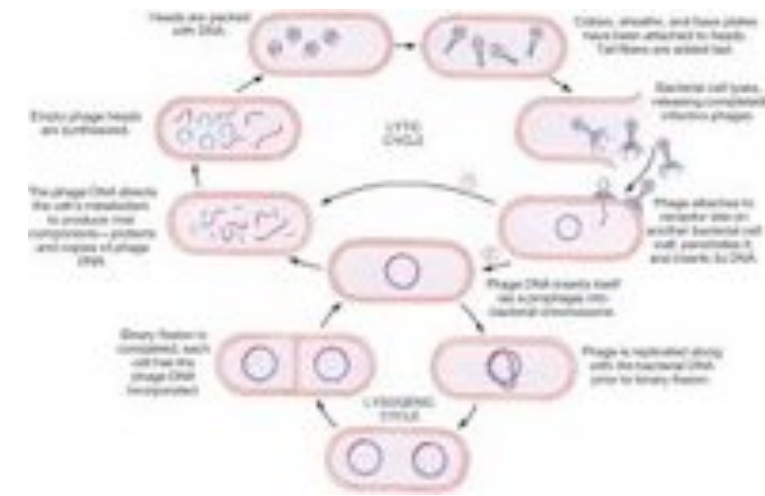
Notice this is a clustering of curves and is done while the curves are not yet fully produced.

It can be done on-line with very good approximation.



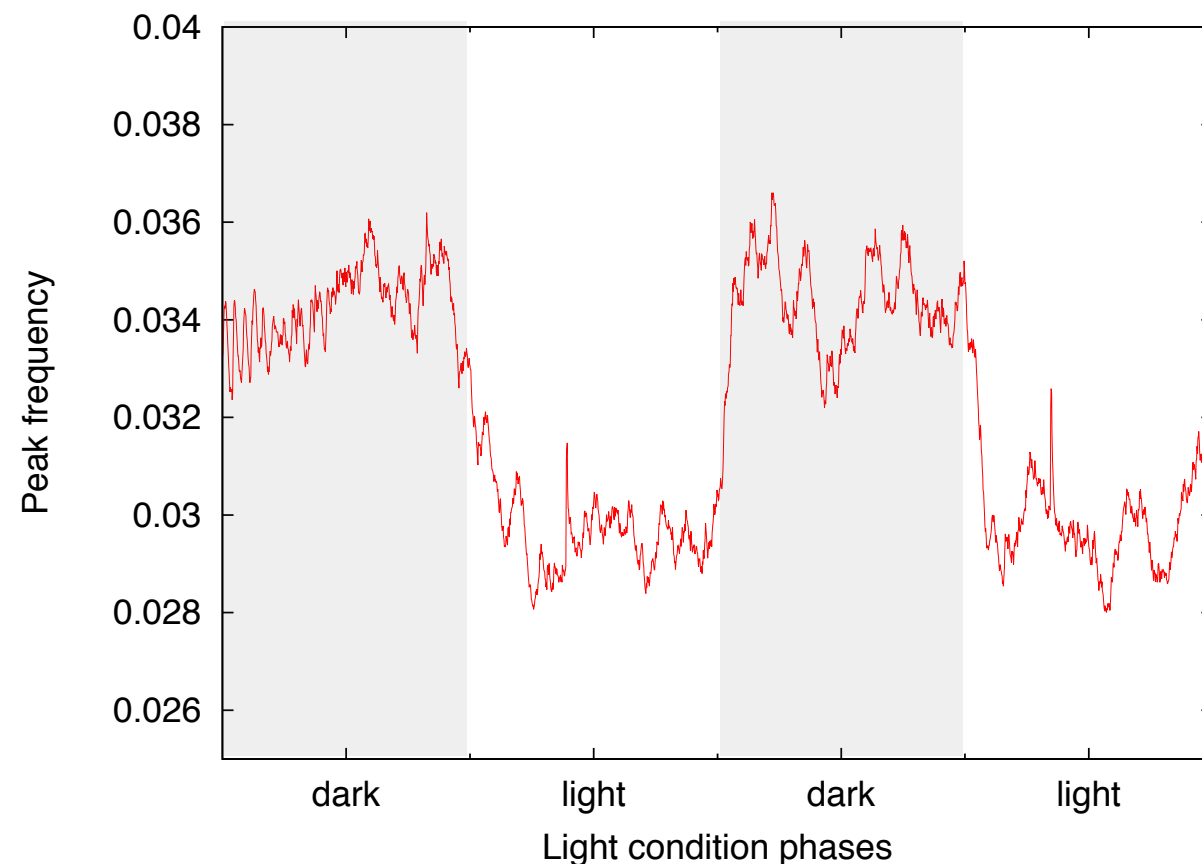
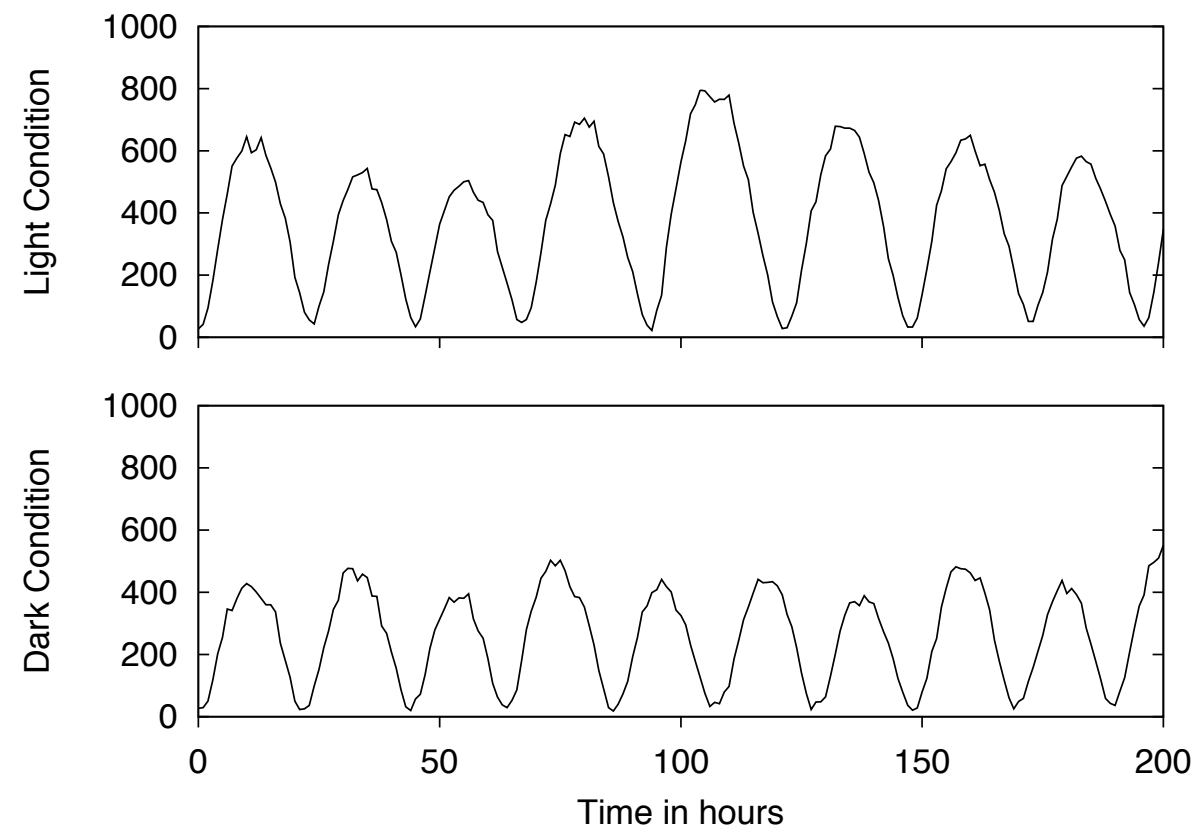
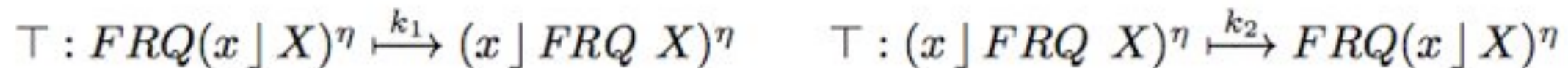
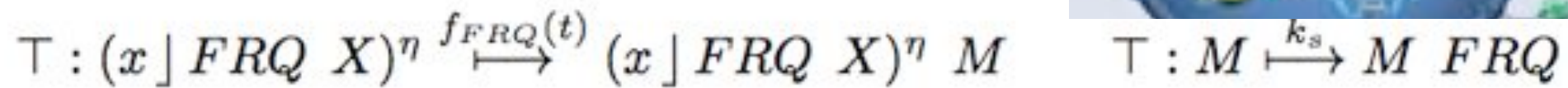
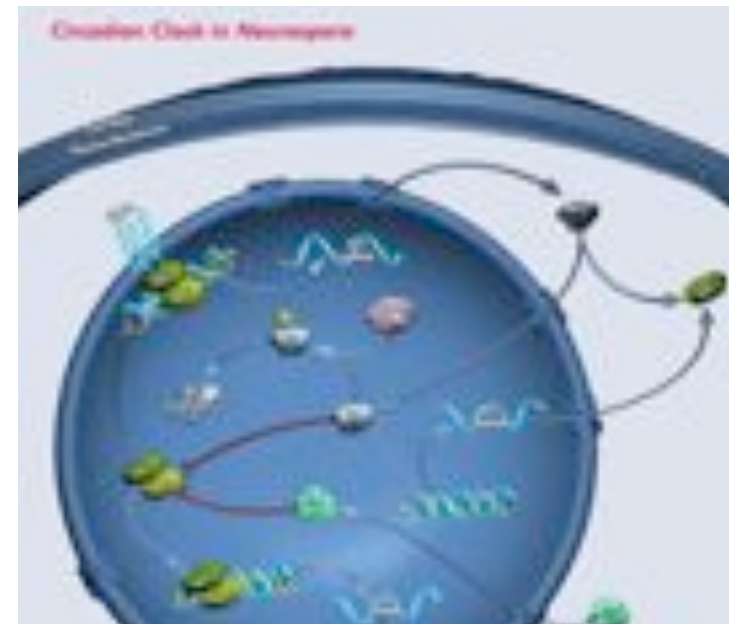


# Bacteriophage $\lambda$ life cycle integration of a strand of DNA in the molecule of E. coli DNA (multi-stable)





# Transcriptional regulation in Neurospora (circadian clock period detection)



# Conclusions

- Cloud will have a huge impact on other sciences
- The more clouds, the more rain fall onto programmers
  - programming models can hardly dominate heterogeneity
  - performance portability is still a big issue
- Design with high-level approach
  - help the porting from multi-core to cloud
    - with performance portability
  - MapReduce is an example, not the only one
- Data analysis is more difficult than simulation
  - not embarrassingly parallel
  - MapReduce will not be enough, we need a programming model

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